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HALCON中的定位方法

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- 基本介绍
- 方法介绍
 - ◆ 基于形状的匹配
 - ◆ 基于组件的匹配
 - ◆ 基于互相关匹配
 - ◆ 变形匹配
 - ◆ 三维匹配
- 总结

➤ 在图像中找到物体

◆ 已知

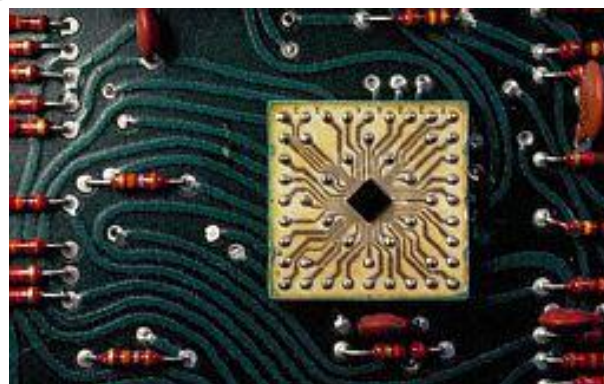
- ▶ 模板图像
- ▶ 搜索图像
- ▶ 转换类型

◆ 待定

- ▶ 模板物体在模板图像和搜索图像中的关系



参考图片



搜索图像

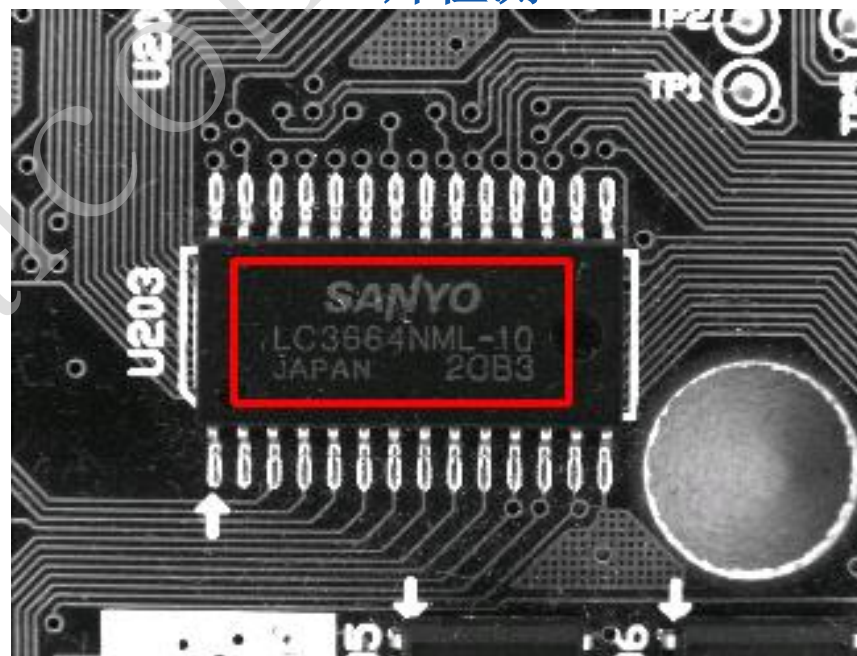


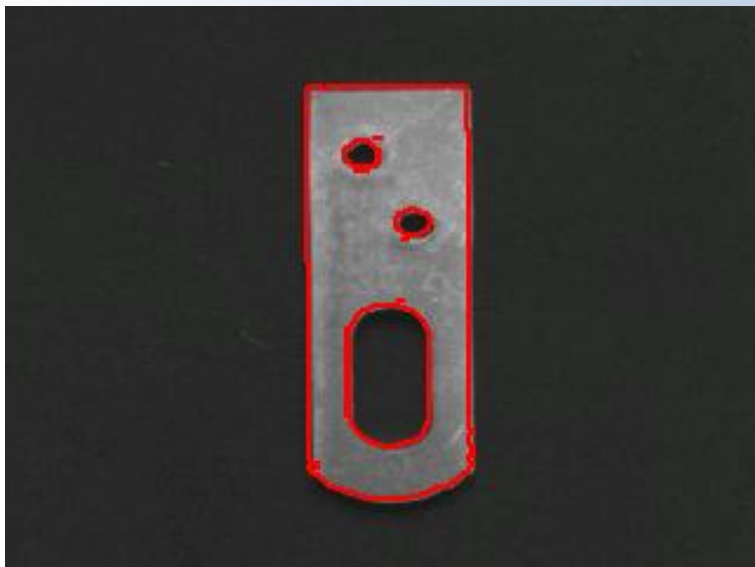
印刷检测



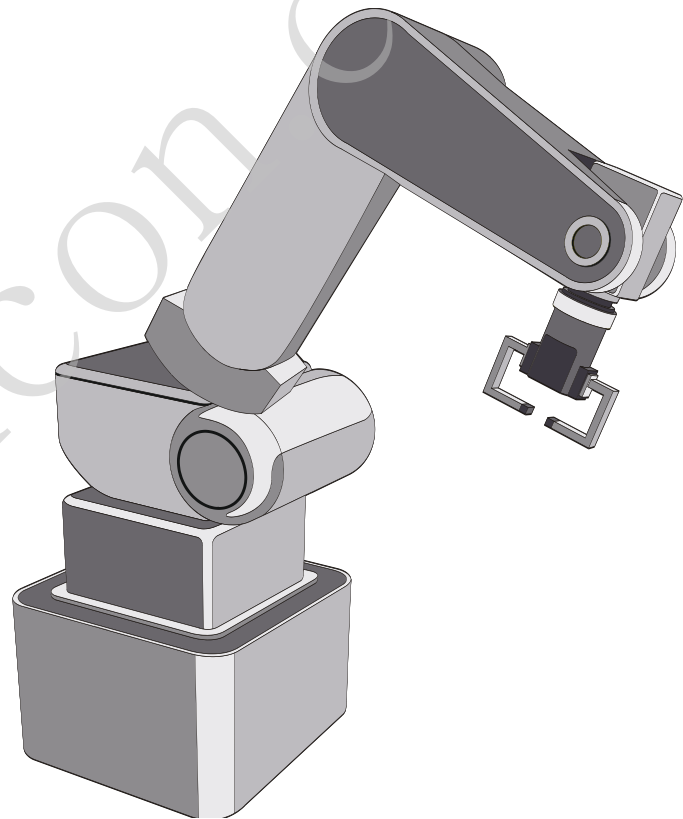
瓶盖检测

芯片检测





加工件检测

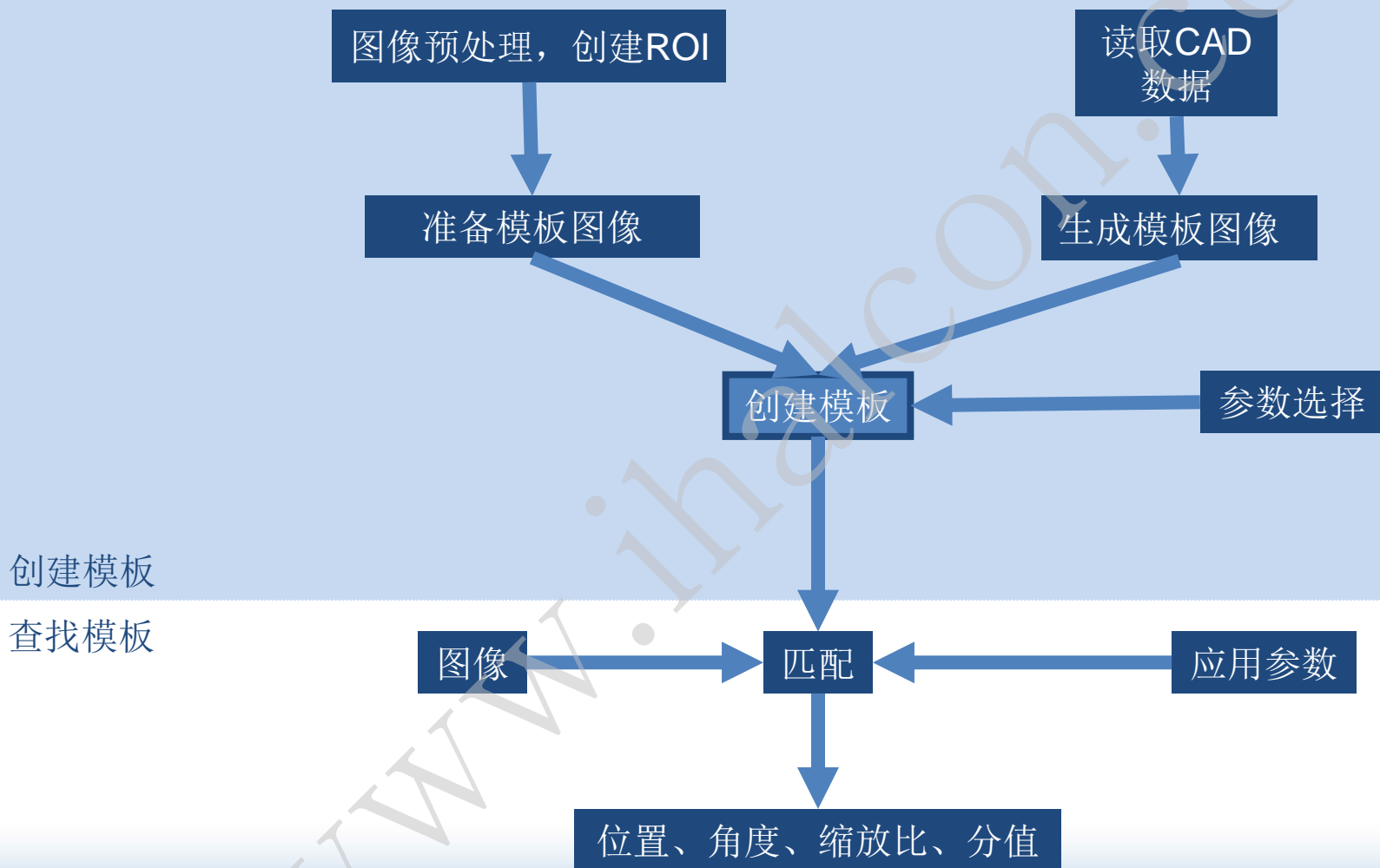


机械手定位



IMAVISION

基于形状的匹配



- 使用Halcon算子可以方便的设置ROI
- 标准形状
 - ◆ draw_rectangle1/2
 - ◆ draw_circle
 - ◆ draw_ellipse
 - ◆ draw_line
- 任意形状
 - ◆ draw_region
 - ◆ draw_polygon
- 生成标准ROI
 - ◆ gen_rectangle1/2
 - ◆ gen_circle
 - ◆ gen_ellipse
 - ◆ gen_region_line
- 通过XLD创建AOI
 - ◆ gen_region_contour_xld
 - ◆ gen_region_polygon_xld


```

read_image(Image, 'board/board-01.tif')
get_image_size(Image, Width, Height)
draw_rectangle2(Window, Row, Column, Phi, Length1, Length2)
gen_rectangle2(ROI, Row, Column, Phi, Length1, Length2)

```



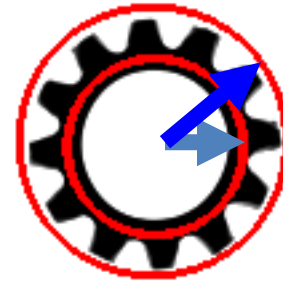
➤ 修正函数

- ◆ `erosion_*` 减小ROI
- ◆ `dilation_*` 扩大ROI
- ◆ `shape_trans` 形状转换
- ◆ `boundary` 像素级边界
- ◆ `move_region` 移动区域到新位置

➤ 组合

- ◆ `Intersection` 交集
- ◆ `Difference` 差集
- ◆ `Union2` 并集

```
dev_display(Image)
draw_circle(Window,Row1,Column1,Radius1)
draw_circle_mod(Window,Row1,Column1,Radius1+10,
                Row2,Column2,Radius2)
gen_circle(CircleSmall,Row1,Column1,Radius1)
gen_circle(CircleLarge,Row2,Column2,Radius2)
difference(CircleLarge,CircleSmall,DoughnutROI)
dev_display(DoughnutROI)
```



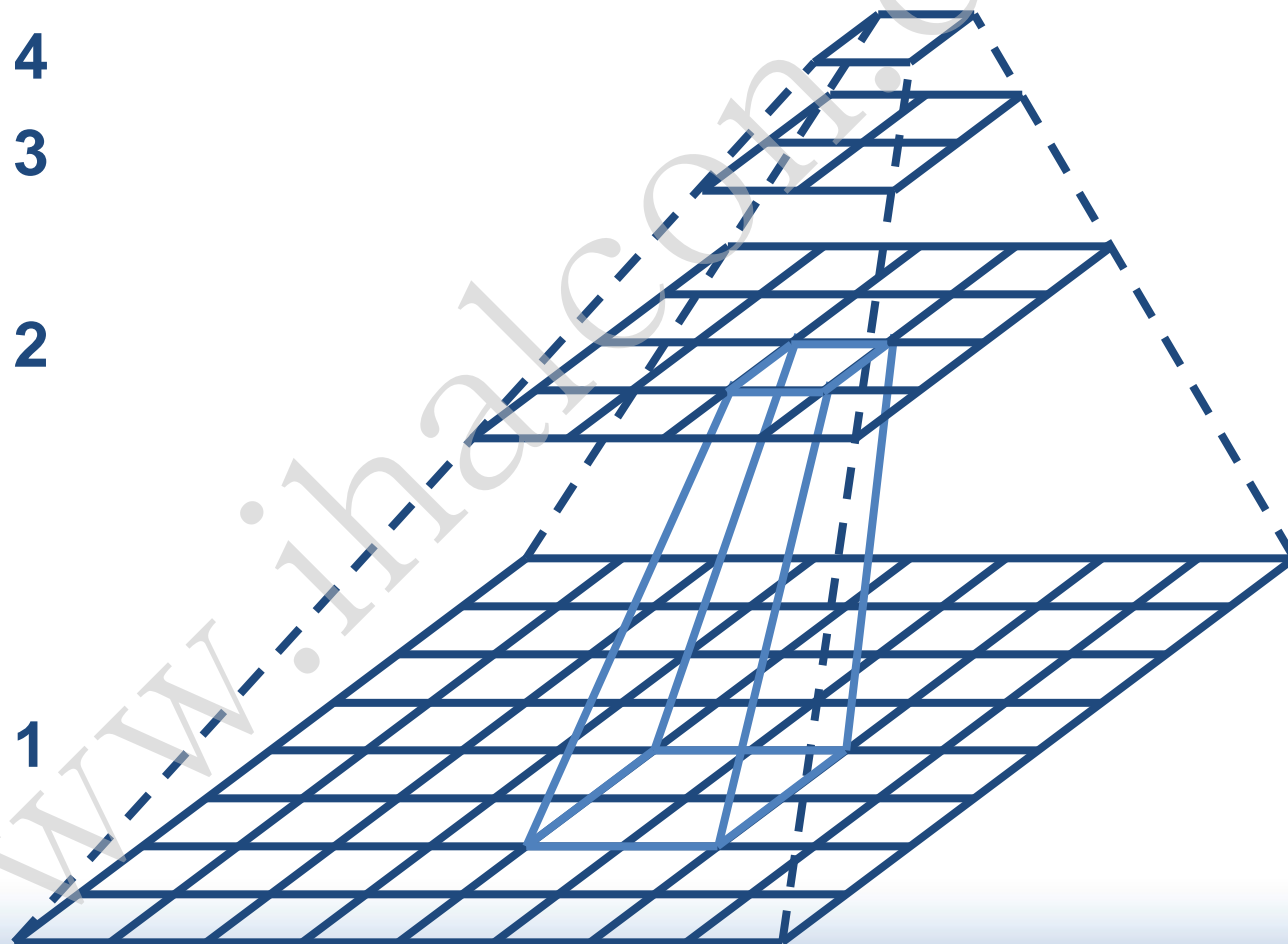
- create_shape_model(
 - Template, // 模板图像
 - NumLevels, // 图像金字塔
 - AngleStart, // 起始角度
 - AngleExtent, // 角度范围
 - AngleStep, // 角度步长
 - Optimization, // 优化算法
 - Metric, // 极性
 - Contrast, // 对比度
 - MinContrast, // 最小对比度
 - ModelID // 模板ID)
- create_scaled_shape_model
- create_aniso_shape_model

Level 4









Level 3

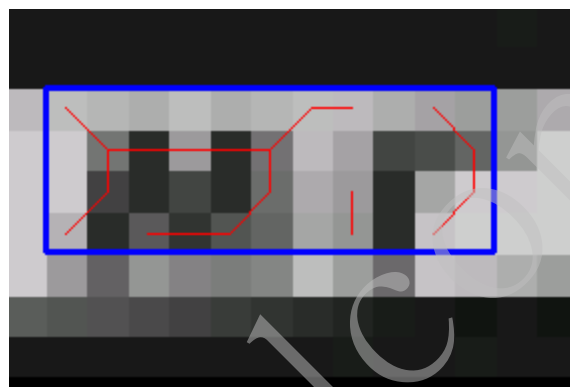
Level 2

Level 1





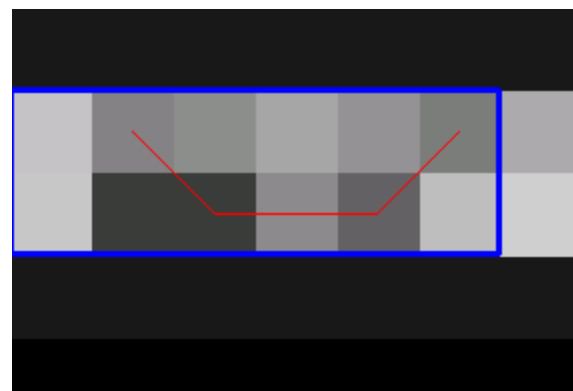
| | | Level |
|---|---|-------|
|  |  | 4 |
|  |  | 3 |
|  |  | 2 |
|  |  | 1 |



Level 6



Level 1



Level 7 (太高)

* 创建ROI

* 取图

```
inspect_shape_model (Image, ModelImage, ModelRegion, 1, Contrast)  
dev_display (Image)  
dev_display (ModelRegion)
```

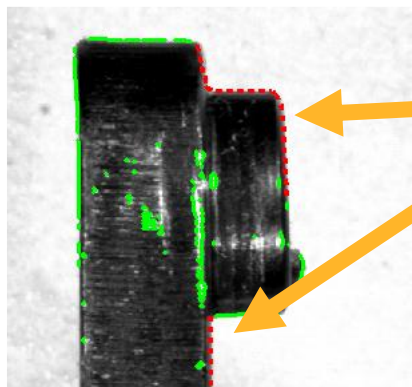


对比图太低

合适的对比度

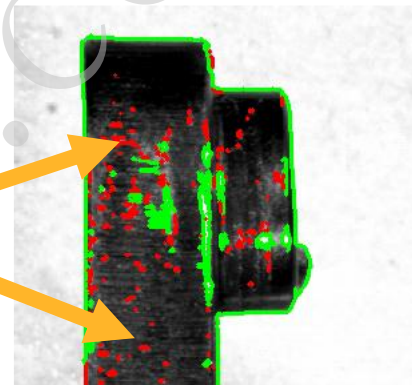
对比度太高

- 参数**Contrast**不仅仅是对比度，根据数组元素数量不同，其意义不同
 - ◆ 1个元素时：128，对比度，直接提取边缘
 - ◆ 2个元素时：[100, 128]，表示使用磁滞分割来提取边缘
 - ◆ 3个元素时：[100, 128, 10]，前两个参数同2，最后一个参数表示所提取边缘的最小长度为10.



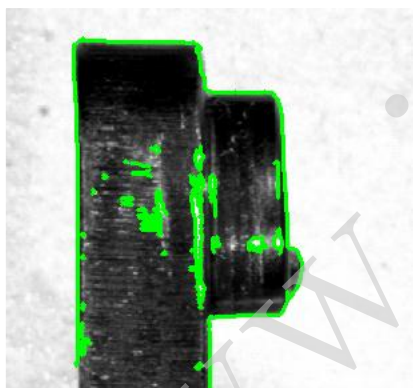
丢失边缘

对比度太高

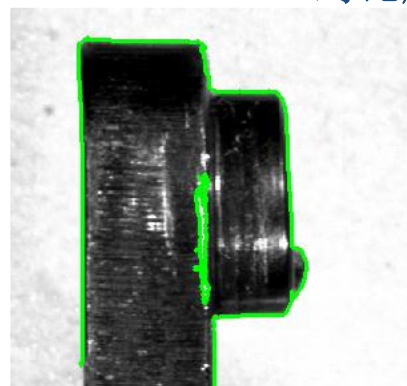


边缘过多

对比度太低

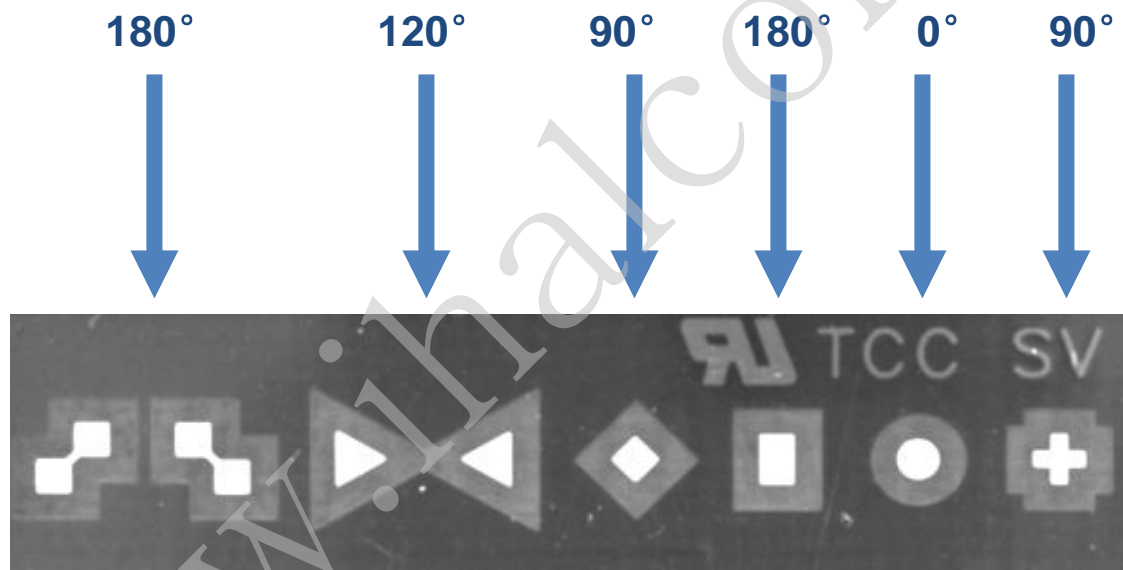


使用磁滞分割

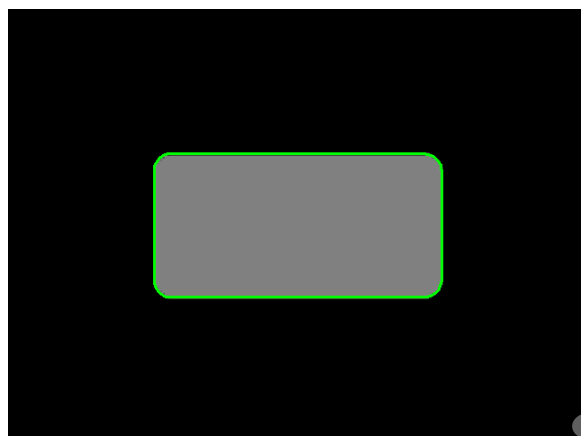


使用边缘选择

► 对称性和角度范围选择



- 弧度非角度
- 选择标准
 - ◆ 模板越大，角度步长越小
 - ◆ 要求越精确，步长越小
- 速度和内存
 - ◆ 步长越小，占用内存越多，定位速度越慢
- 如果没有特殊要求，可选“auto”让系统做最佳选择



合形状模板



例子

➤ 一些模板包含了太多像素点，这导致

- ◆ 模板过大
- ◆ 增加执行时间
- ◆ 增加了内存需求

➤ 参数Optimization用来减少这些点

- ◆ none 不减少像素
- ◆ point_reduction_low 大约一半点
- ◆ point_reduction_medium 大约1/3
- ◆ point_reduction_high 大约1/4

➤ 减少点可能导致的问题

- ◆ 可能导致无法创建高层金字塔
- ◆ 有可能会降低结果的精度和准确度

➤ 原则

- ◆ 边缘较多时才减少

➤ 相同环境下，Optimization取值不同时的运行时间对比

- ◆ none 14.53 ms
- ◆ point_reduction_low 12.53 ms
- ◆ point_reduction_medium 11.39 ms
- ◆ point_reduction_high 10.67 ms



- 除了减少像素，该参数也可以控制模板的创建方式，来选择内存优先还是速度优先
- 第二个值可选下面两个
 - ◆ 'pregeneration'
 - ▶ 模板预先创建，牺牲内存来换取查找速度
 - ◆ 'no_pregeneration'
 - ▶ 在查找时才创建必须数据，占用内存少
- 如果系统中所有选择相同，可以
 - ◆ `set_system('pregenerate_shape_models','true'/'false')`
- 如果没有设置，默认为
 - ◆ `set_system('pregenerate_shape_models','false')`

相同环境下，Optimization第二个参数取值不同时的运行时间对比

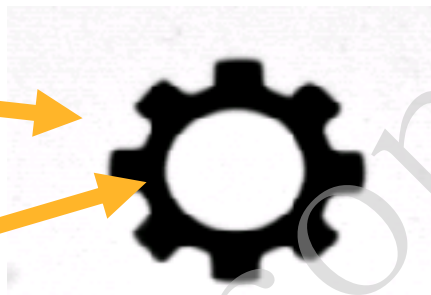
| Example | Create No-Pre | Create Pre | Find No-Pre | Find Pre |
|---|------------------|---------------|----------------|-------------|
| <code>find_scaled_shape_model.dev</code> | 155ms | 38s | 72ms | 69ms |
| <code>first_example_shape_matching.dev</code> | 72ms | 13s | 61ms | 72ms |
| <code>multiple_models.dev</code> | 100ms | 7.4s | 60ms | 60ms |
| <code>multiple_scales.dev</code> | 96ms | 13s | 40ms | 44ms |
| <code>print_check.dev</code> | 113ms | 1.1s | 13ms | 13ms |

- 因此，建议当内存较大，就选预创建的方式，如果CPU速度快，就可以选另外方式。

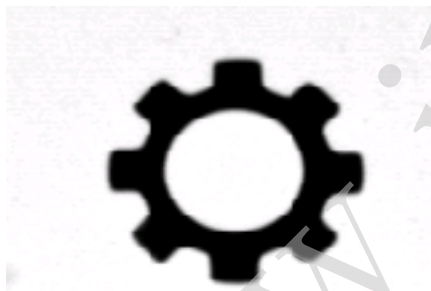
➤ 照明与成像

背景白色

前景黑色



➤ 极性模式: `use_polarity`



模板



目标

- 极性模式: `ignore_global_polarity`

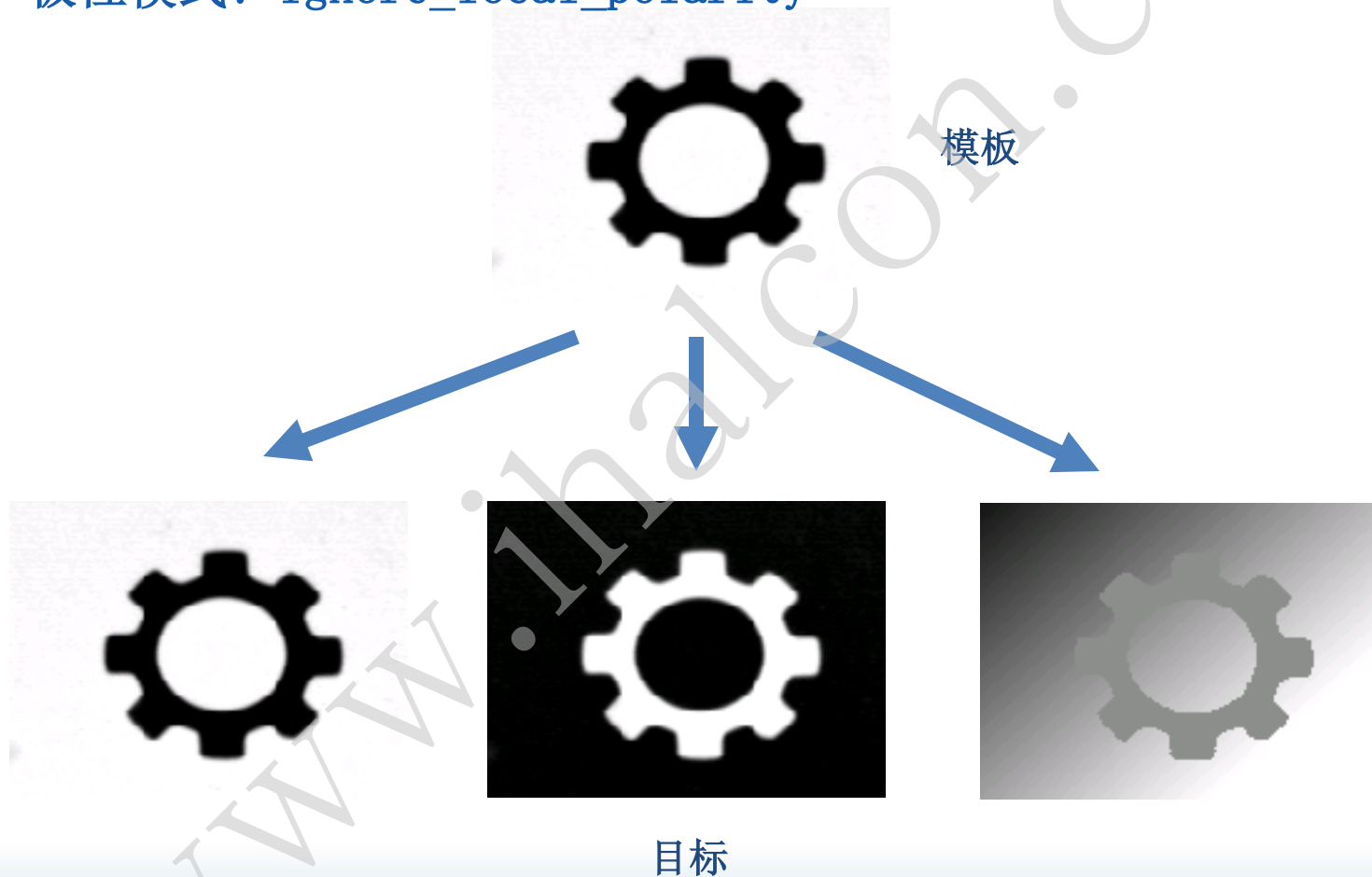


模板



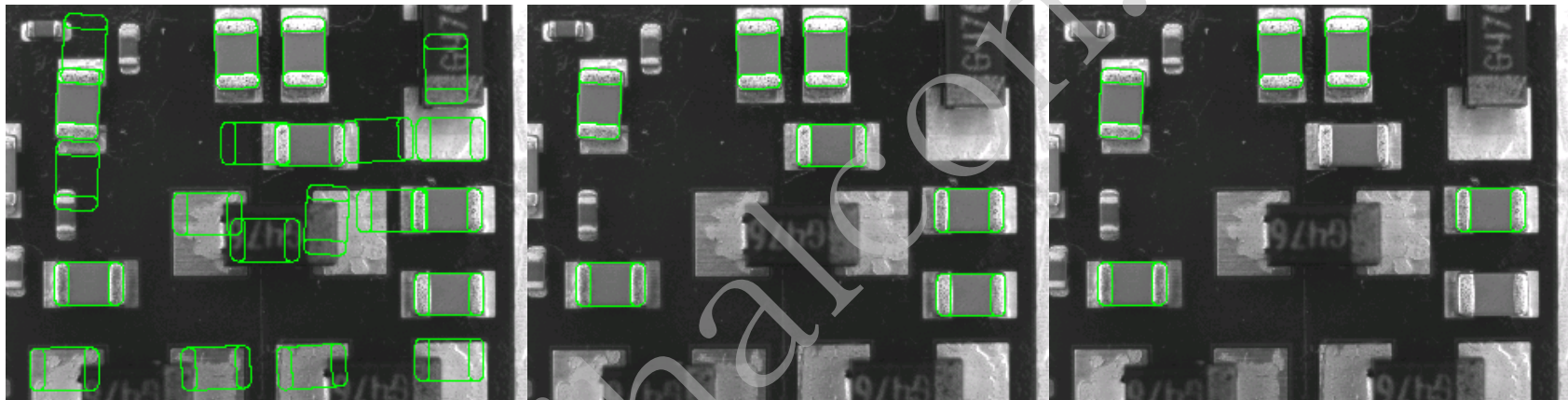
目标

- 极性模式: `ignore_local_polarity`



- **MinContrast**参数是被查找图片的最小对比度
- 不是模板图片的所有边缘都是“有益”的，下面因素经常会产生“有害”边缘
 - ◆ 噪声
 - ◆ 纹理
- 这些多余的便可导致
 - ◆ 定位不准或找错
 - ◆ 错误的分值
 - ◆ 稍微增大查找时间
- 参数**MinContrast**是在查找模板的时候，来减少“有害”边缘的。它的值可通过下面方法得到
 - ◆ `estimate_noise`函数
 - ◆ `inspect_shape_model`函数
 - ◆ 通过助手判断

- `determine_shape_model_params` (Template,
 'auto',
 0,
 rad(360),
 0.9,
 1.1,
 'auto',
 'use_polarity',
 'auto',
 'auto',
 'all',
 ParameterName,
 ParameterValue)
- 模板
金字塔层数
起始角度
角度范围
缩小范围
放大范围
减少像素的方法
极性
对比度
最小对比度
Which values
Name of values
Values



Too low

Minimum score: 0.35

Smallest score: 0.41

Optimal

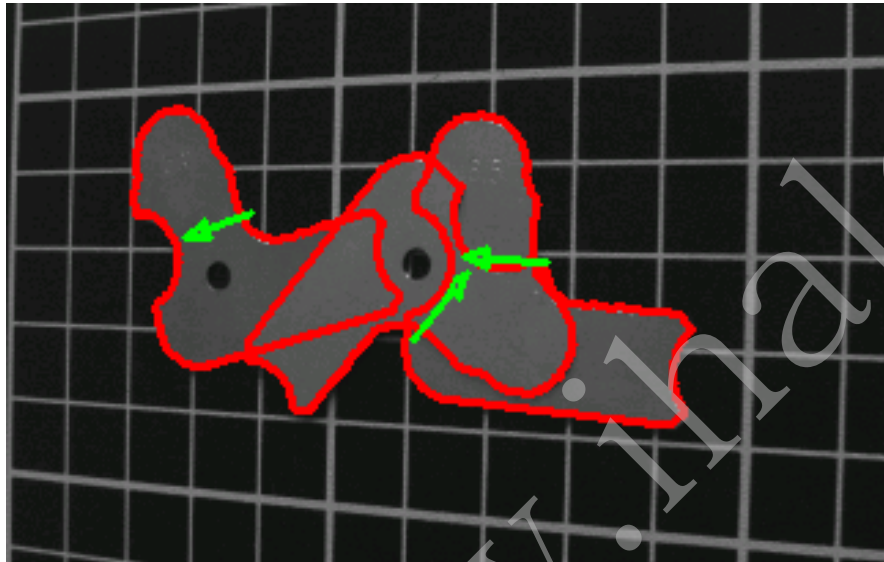
Minimum score: 0.6

Smallest score: 0.74

Too high

Minimum score: 0.75

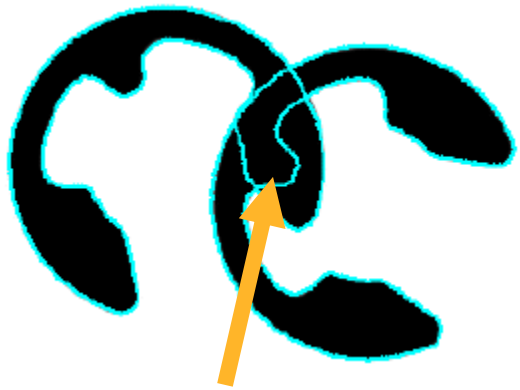
Smallest score: 0.87



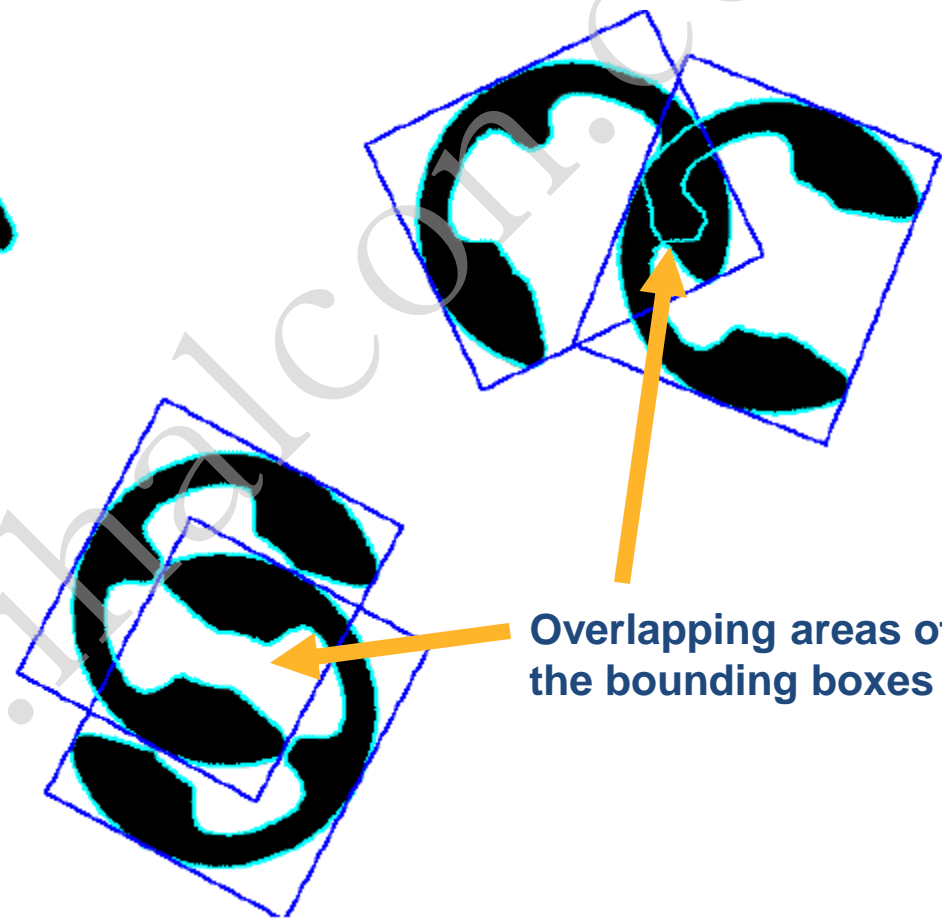
Edges of the model



Bounding box of the model

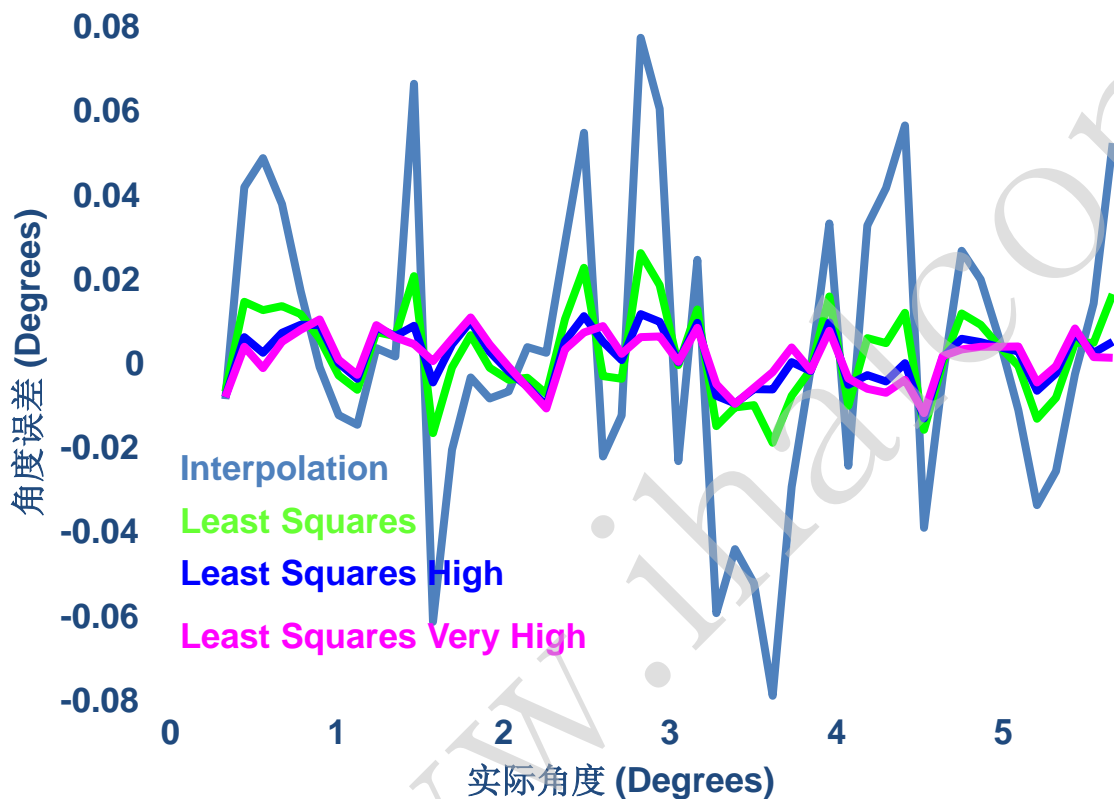


Overlapping area of objects



Overlapping areas of the bounding boxes

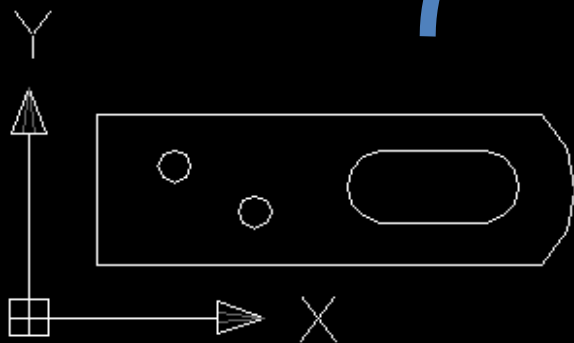
- 目标位置的精度可以通过“sub pixel”来设置
- 精度控制模型
 - ◆ ‘none’: 不使用亚像素，最大误差为半个像素
 - ◆ ‘interpolation’: 差值的亚像素精度
 - ◆ ‘least_squares’, ‘least_squares_high’, ‘least_squares_very_high’: 最小二乘法亚像素精度
- 不同模式对运行时间的影响
 - ◆ 例外: ‘none’ and ‘interpolation’ 时间相同
 - ◆ 最小二乘法时间比较长
- 该参数可影响以下结果
 - ◆ Position, Angle, Scaling



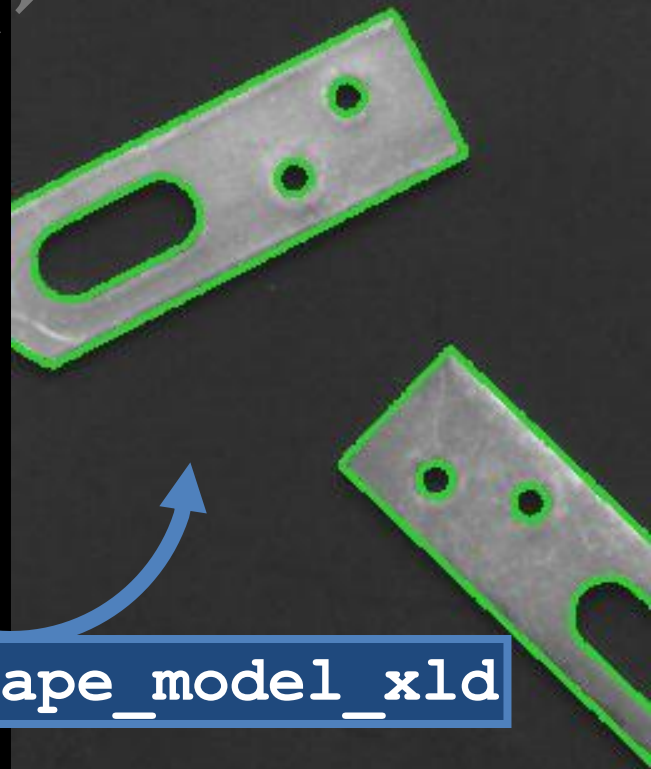
| 亚像素模型 | 运行时间 | 最大角 度误差 |
|-------------------------|------|------------|
| Interpolation | 100% | 0.079° |
| Least Squares | 120% | 0.025° |
| Least Squares High | 131% | 0.014° |
| Least Squares Very High | 142% | 0.013° |

- 该参数是用来做定位加速的
- 值越小，速度越慢
- 值越高，找丢目标的可能越大
- 建议取值：0.7 — 0.9

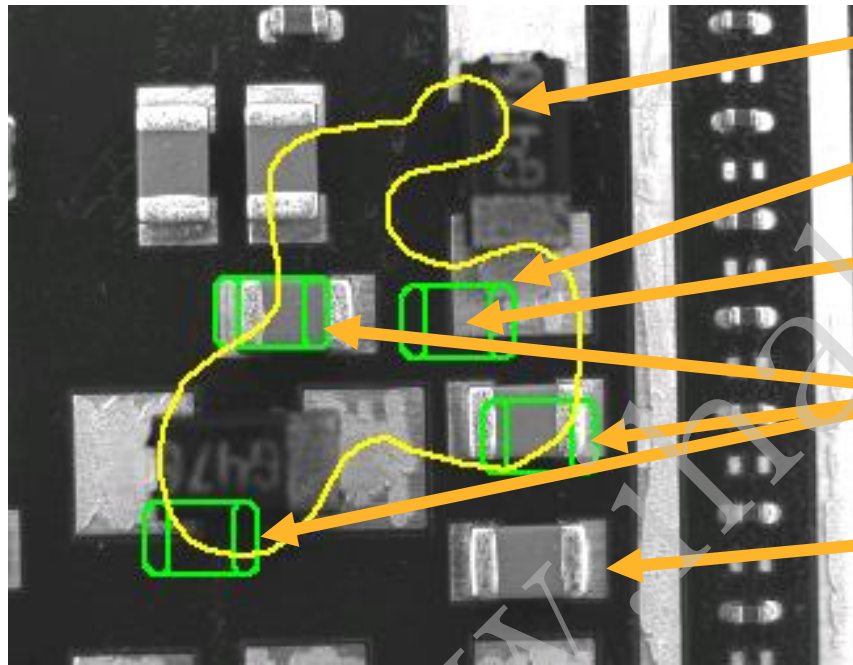
`read_contour_xld_dxf`



`create_shape_model_xld`



- 通过像素轮廓可以直接创建模板
 - ◆ `create_shape_model_xld`
 - ◆ `create_scaled_shape_model_xld`
 - ◆ `create_aniso_shape_model_xld`



Domain (search ROI)

Model

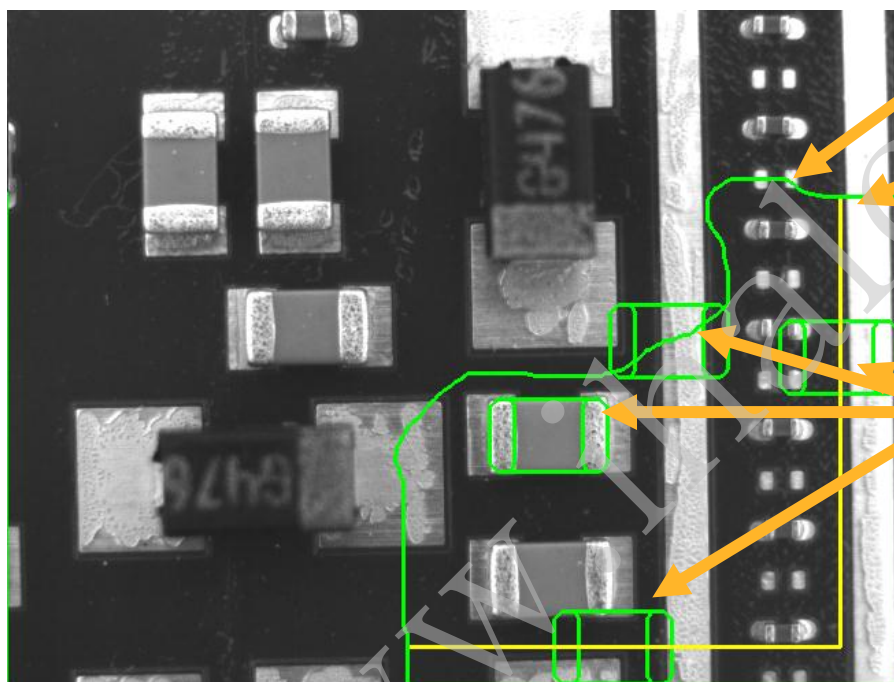
Default reference point

Locations still inside the domain

Outside the domain

- HALCON提供了两种边界处理方法
- `set_system('border_shape_models', 'false')`
 - ◆ 模板必须在roi内
 - ◆ 靠近边缘部分会被裁减
- `set_system('border_shape_models', 'true')`
 - ◆ 模板可以部分在ROI外面
 - ◆ 注意：分值会降低


```
set_system('border_shape_models','false')
```

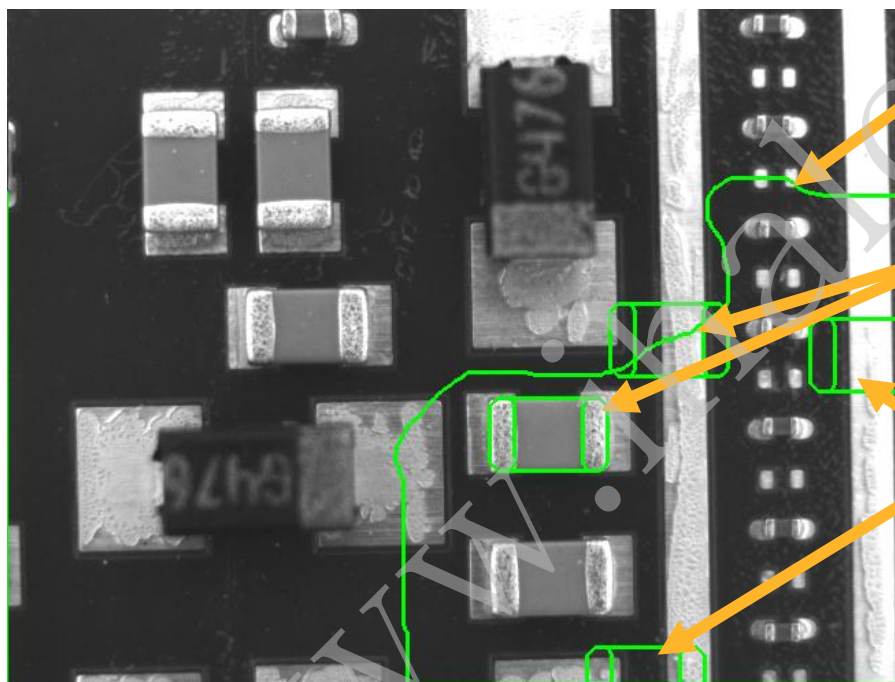


Domain (search ROI)

Clipped area near the border

Locations still inside the domain

```
set_system('border_shape_models','true')
```



搜索区域

物体完全在ROI内
(最大分值100%)

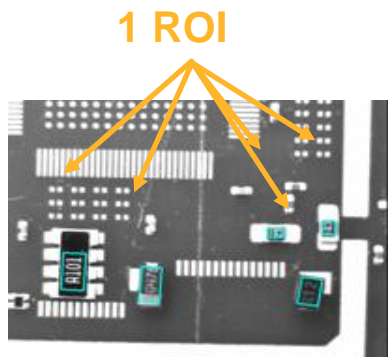
跨边界

ROI (Maximum Score <100%)

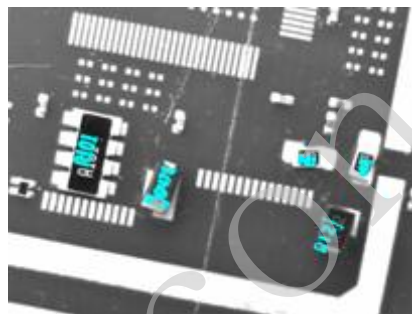


IMAVISION

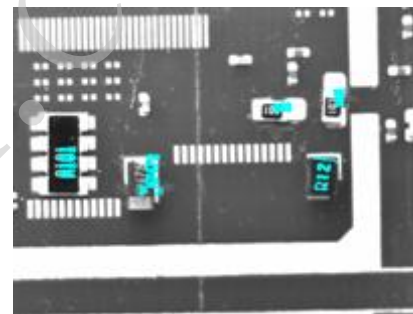
基于组件的匹配



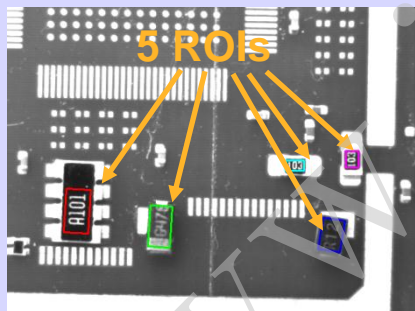
1 shape model



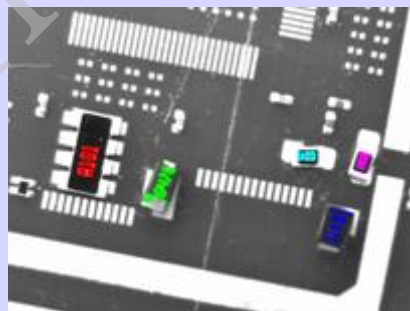
Score = 0.4



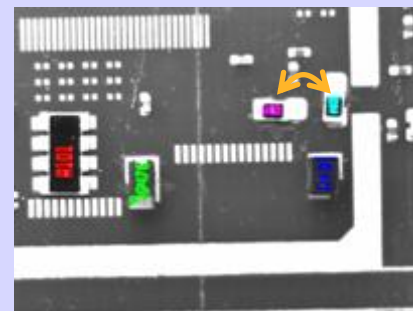
Score = 0.3



5 shape models

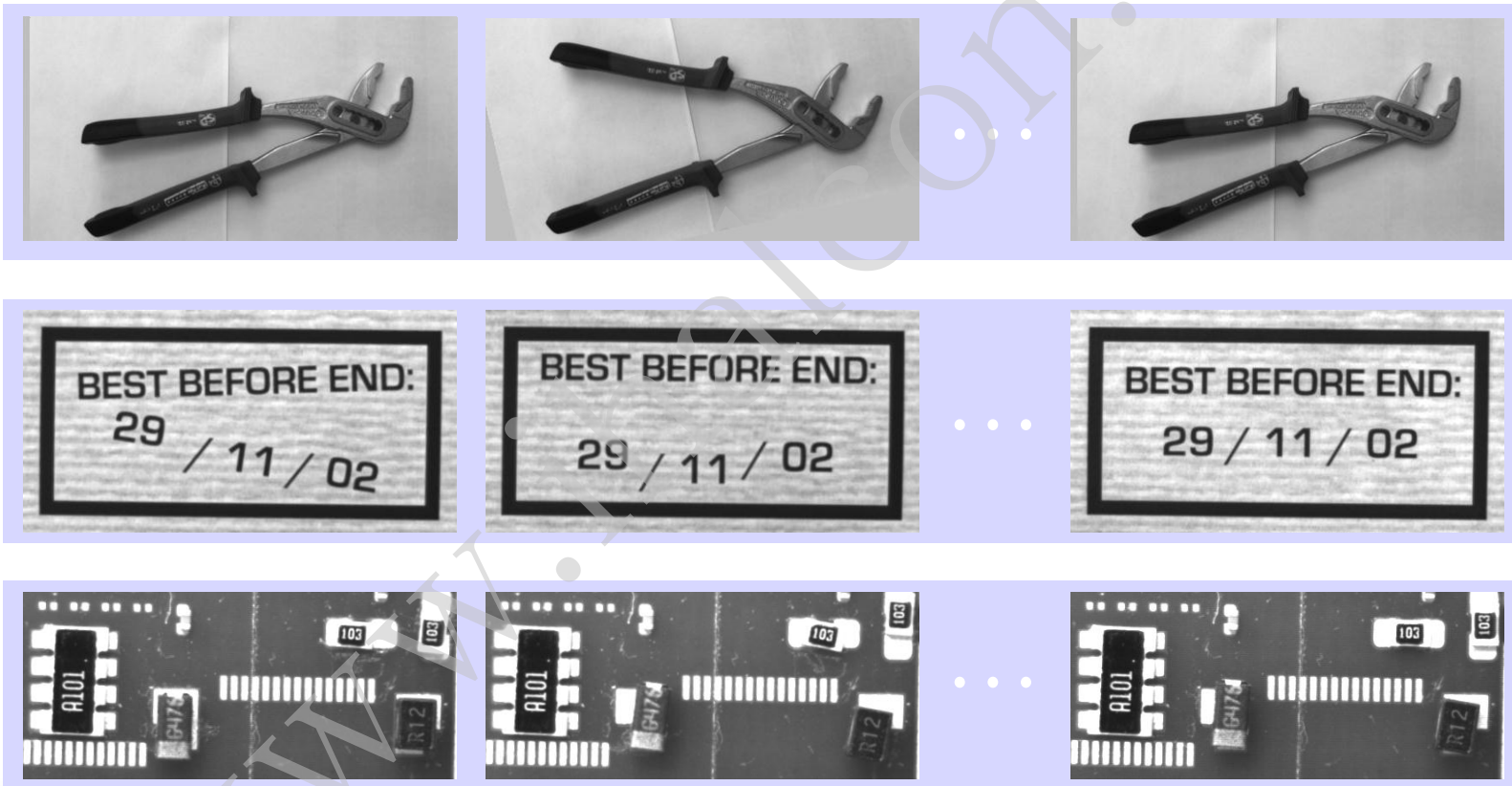


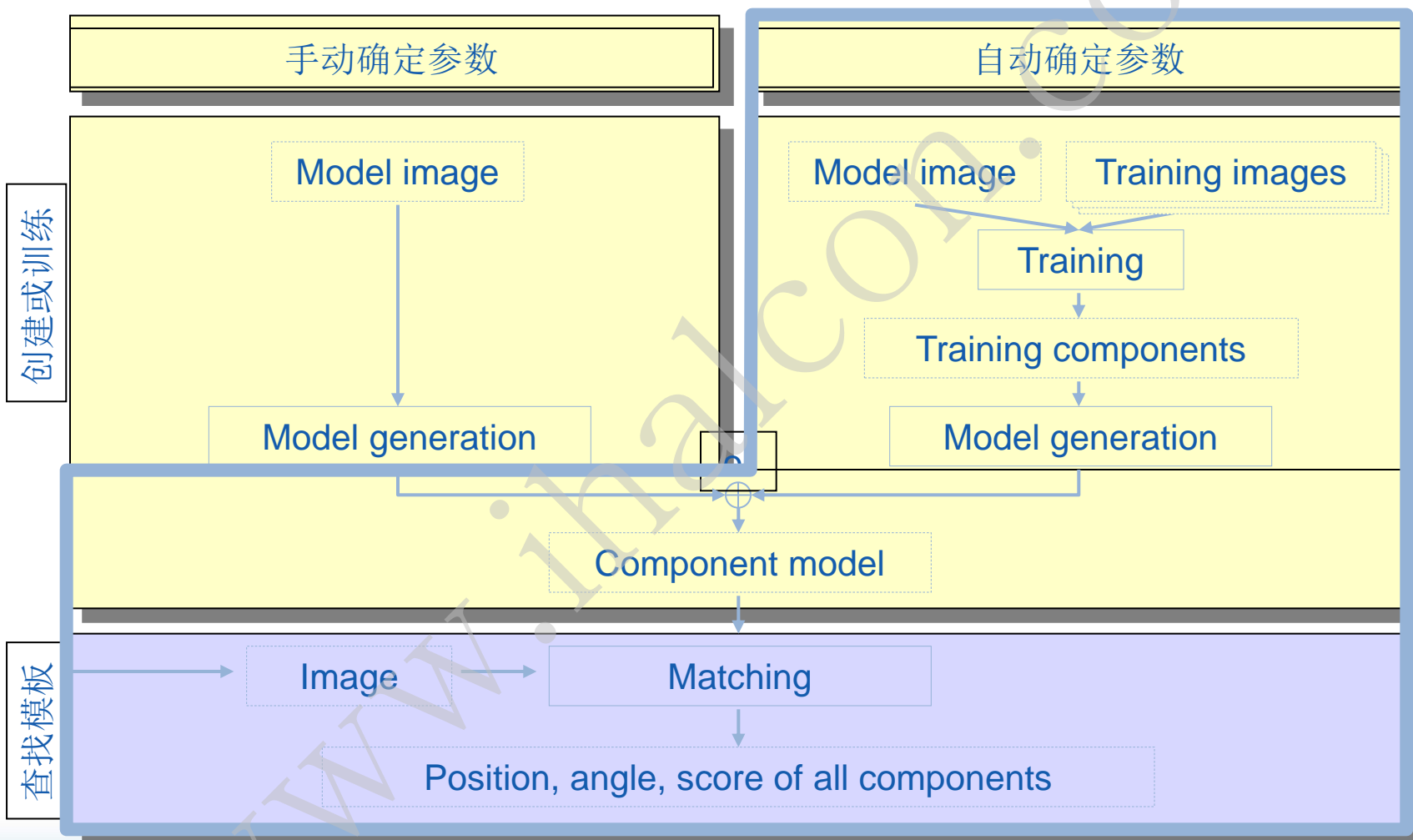
速度慢



错配

- 组合物体要包含几个刚性组件
- 组件之间存在一定的位置关系

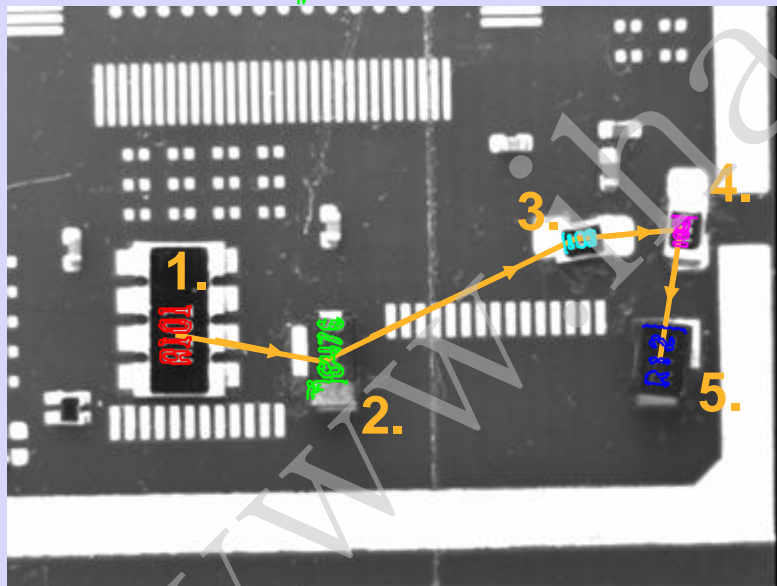




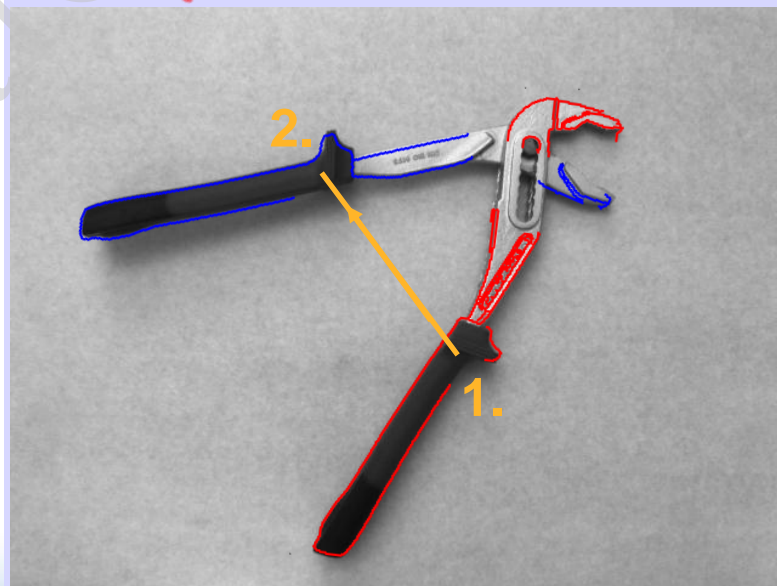
- 基于组件的匹配是形状匹配的扩展算法
- 只有一个组件会在整个ROI区域搜索
- 其余组件会根据组件之间的关联关系去小范围搜索

Component model consists of 5 shape models:

R101 + R102 + R103 + R104 + R105

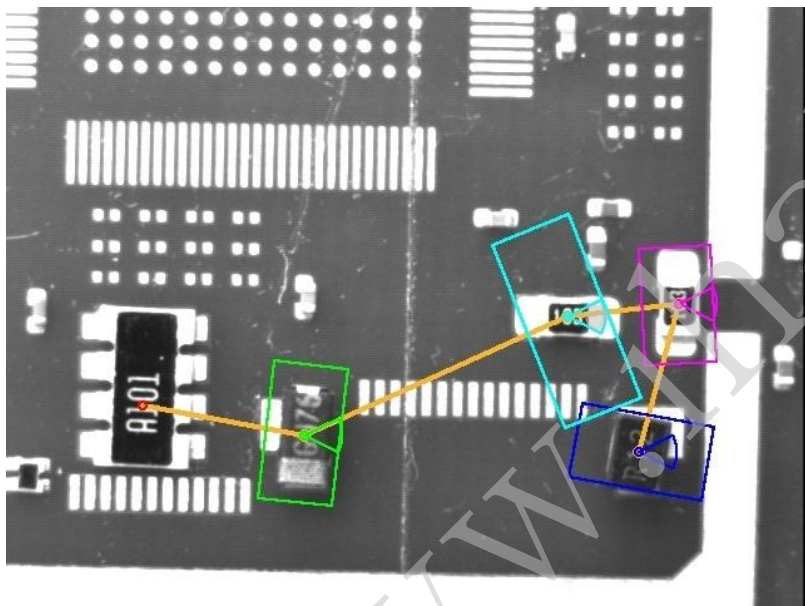


Component model consists of 2 shape models:

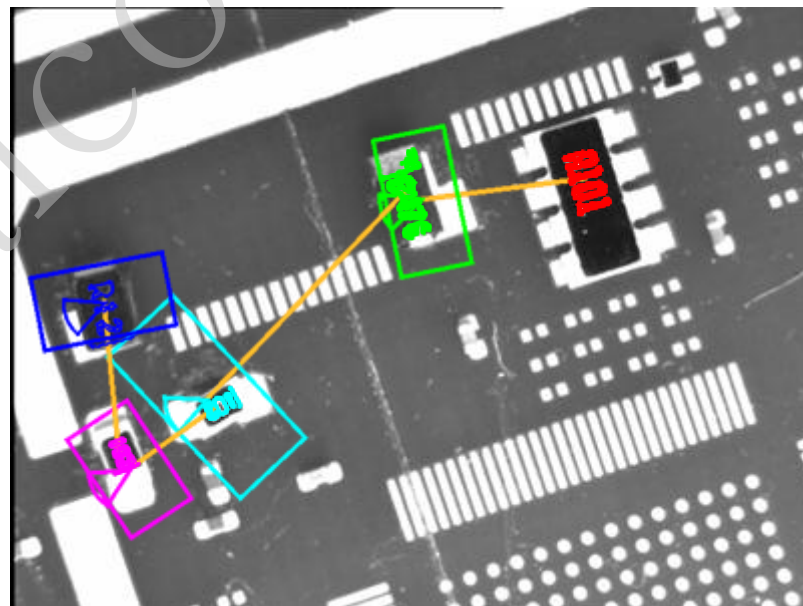


- 全图像内搜寻 root component
- 根据 root component 的位置确定其它组件位置

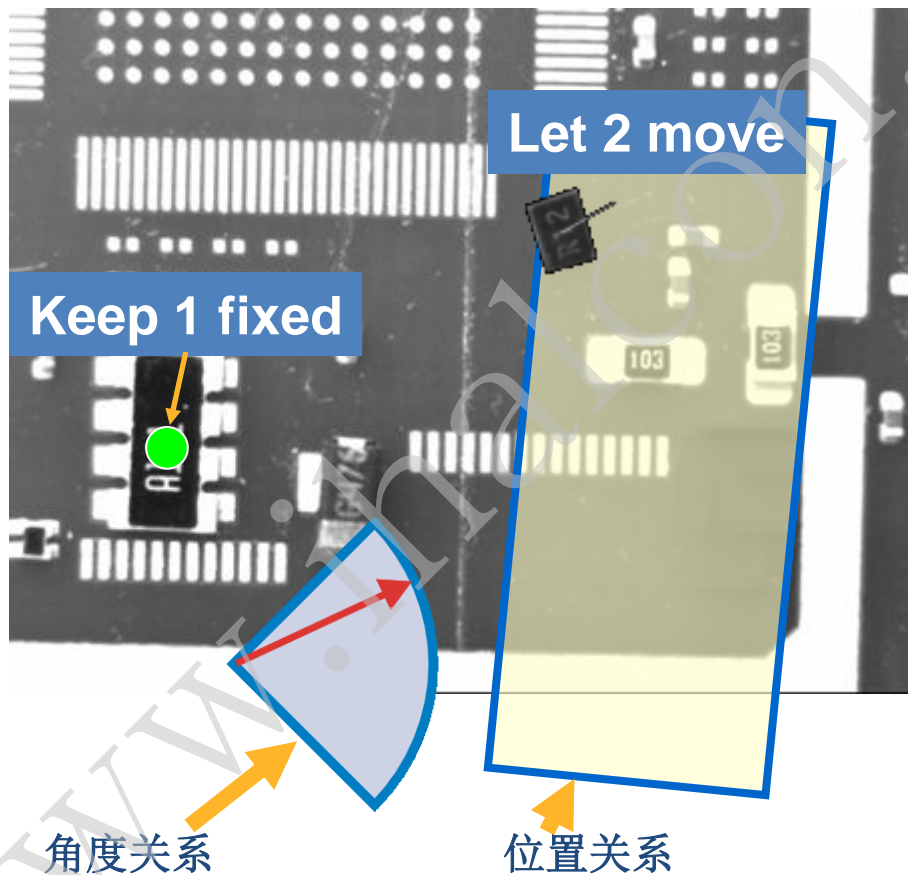
Component model



Search image



组件1和组件2之间的关系



➤ 四个主要函数

◆ 训练函数

- ▶ `train_model_components`

◆ 创建组件模板函数

- ▶ `create_component_model`

- ▶ `create_trained_component_model`

◆ 搜索组件模板函数

- ▶ `find_component_model`

- 确定组件区域
- 创建组件模板

```

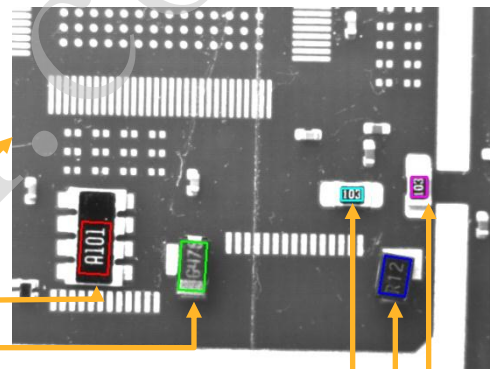
read_image(ModelImage, 'modules/modules_model')

gen_rectangle2(ComponentRegions, 318, 109, -1.62, 34, 19)
gen_rectangle2(Rectangle2, 342, 238, -1.63, 32, 17)
gen_rectangle2(Rectangle3, 355, 505, 1.41, 25, 17)
gen_rectangle2(Rectangle4, 247, 448, 0, 14, 8)
gen_rectangle2(Rectangle5, 237, 537, -1.57, 13, 10)
ComponentRegions := [ComponentRegions, Rectangle2]
ComponentRegions := [ComponentRegions, Rectangle3]
ComponentRegions := [ComponentRegions, Rectangle4]
ComponentRegions := [ComponentRegions, Rectangle5]

create_component_model(ModelImage, ComponentRegions, 20, 20, rad(25), 0,
    rad(360), 15, 40, 15, 10, 0.8, [4, 3, 3, 3, 3], 0, 'none',
    'use_polarity', 'true', ComponentModelID, RootRanking)

write_component_model(ComponentModelID, Filename)

```



➤ 查找组件模板

```

read_component_model(Filename,ComponentModelID)
while(true)
    grab_image(SearchImage,FGHandle)
    find_component_model(SearchImage,ComponentModelID,RootRanking[0],0,
                        rad(360),0.5,0,0.5,'stop_search','search_from_best',
                        'none',0.8,'interpolation',0,0.8,ModelStart,
                        ModelEnd,Score,RowComp,ColumnComp,AngleComp,
                        ScoreComp,ModelComp)
    dev_display(SearchImage)
    for Match := 0 to |ModelStart|-1 by 1
        get_found_component_model(FoundComponents,ComponentModelID,ModelStart,
                                ModelEnd,RowComp,ColumnComp,AngleComp,
                                ScoreComp,ModelComp,Match,'false',
                                RowCompInst,ColumnCompInst,AngleCompInst,
                                ScoreCompInst)
        dev_display(FoundComponents)
    endfor
endwhile
clear_component_model(ComponentModelID)

```

寻找模板

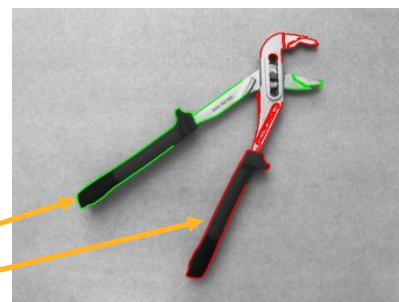
找root model 以加快速度

可视化



```

TrainingImages := []
for i := 1 to 4 by 1
    read_image(TrainingImage, 'pipe_wrench_training_'+i)
    TrainingImages := [TrainingImages, TrainingImage]
endfor
    
```



```

train_model_components(ModelImage, InitialComponentRegions, TrainingImages,
    ModelComponents, 22, 60, 30, 0.65, -1, 1, rad(60), 'speed',
    'rigidity', 0.2, 0.4, ComponentTrainingID)

write_training_components(ComponentTrainingID, FileNameTraining)
    
```

- `create_component_model`
 - 手动
 - 用户自己确定位置关系
- `create_trained_component_model`
 - 自动
 - 通过函数 `train_model_components` 确定相关位置关系

```
read_training_components(FileNameTraining, ComponentTrainingID)
```

训练结果 (包含相互位置关系)

```
create_trained_component_model(ComponentTrainingID, -rad(30), rad(60), 10,  
                                0.55, 4, 0, 'none', 'use_polarity', 'false',  
                                ComponentModelID, RootRanking)
```

```
write_component_model(ComponentModelID, FileName)  
clear_training_components(ComponentTrainingID)
```

- 与手动方式一样的匹配函数: `find_component_model`



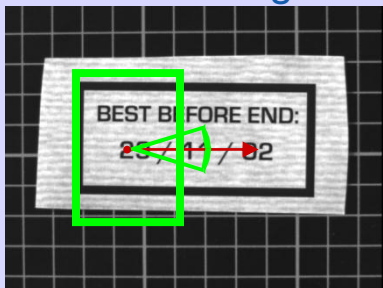
train_model_components

```
train_model_components (  
    ModelImage,           // 模板图片  
    InitialComponents,   // 根组件  
    TrainingImages,     // 训练图片  
    ModelComponents,    // 组件模板  
    ContrastLow, ContrastHigh, // 同形状模板  
    MinSize, MinScore, // 同形状模板  
    SearchRowTol, SearchColumnTol, // 位置变化范围  
    SearchAngleTol, // 角度变化范围  
    TrainingEmphasis, // 速度或鲁棒性优先  
    AmbiguityCriterion, // 模糊匹配规则  
    MaxContourOverlap, // 轮廓重合  
    ClusterThreshold, // 根组件归类阈值  
    ComponentTrainingID // 模板ID  
)
```

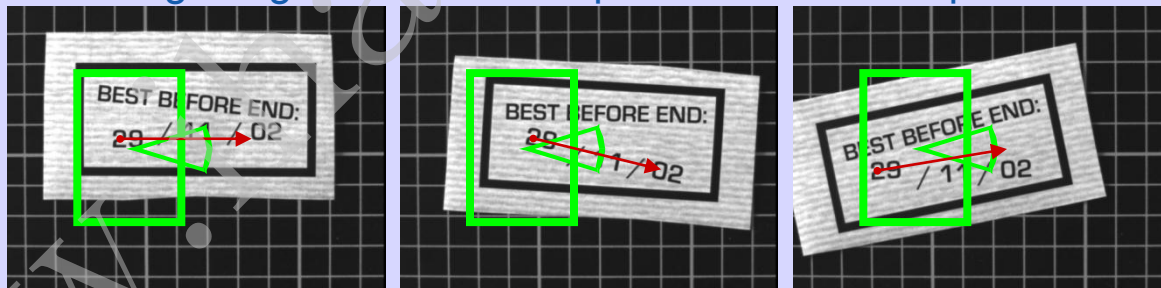
- 参数TrainingImages 包含组件运动关系的一系列图像
- 没有相对运动关系的组件合成一个刚性组件
- 训练图像的数量取决于组件运动的复杂性
- 每一个训练图像至少含有一个组件

- 参数SearchRowTol, SearchColumnTol, 和 SearchAngleTol 描述了在row, column和angle上的变化范围。
- 相对于模板图像中的初始组件而言
- 默认值 -1, 表示无限制

Model image



Training images and search space for initial component "2"

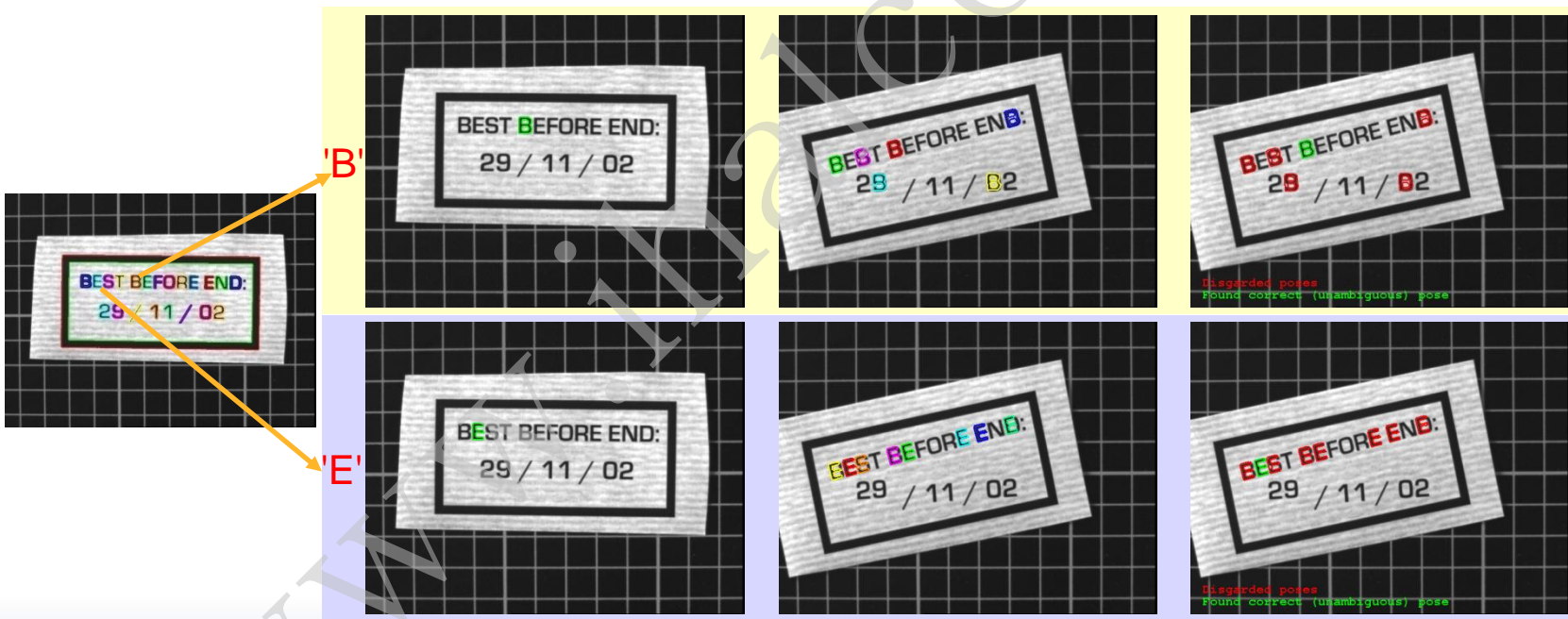


e.g., SearchRowTol = 120, SearchColumnTol = 80, SearchAngleTol = 20°

➤ 匹配模糊情况

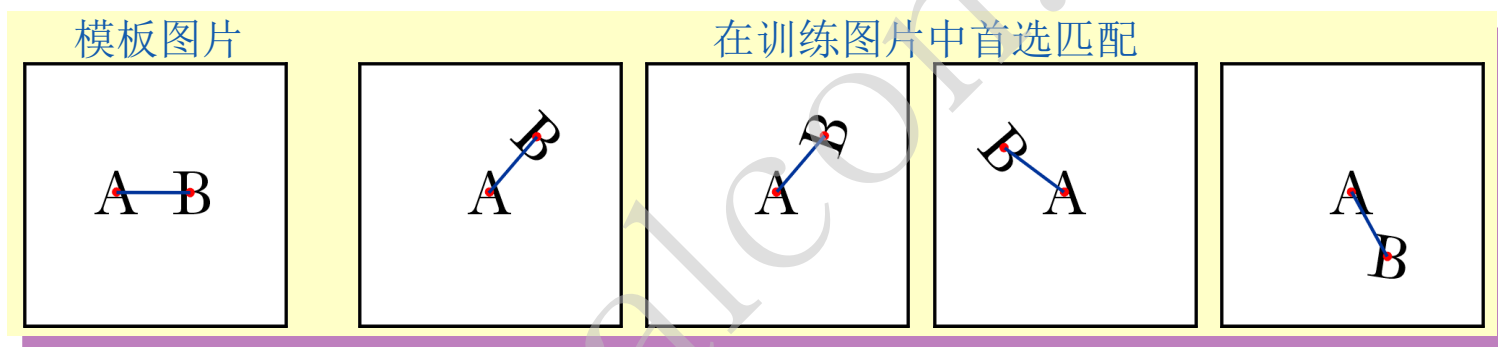
- ◆ 对称的初始组件
- ◆ 相似的初始组件

➤ 模糊匹配会影响组件间的相互关系

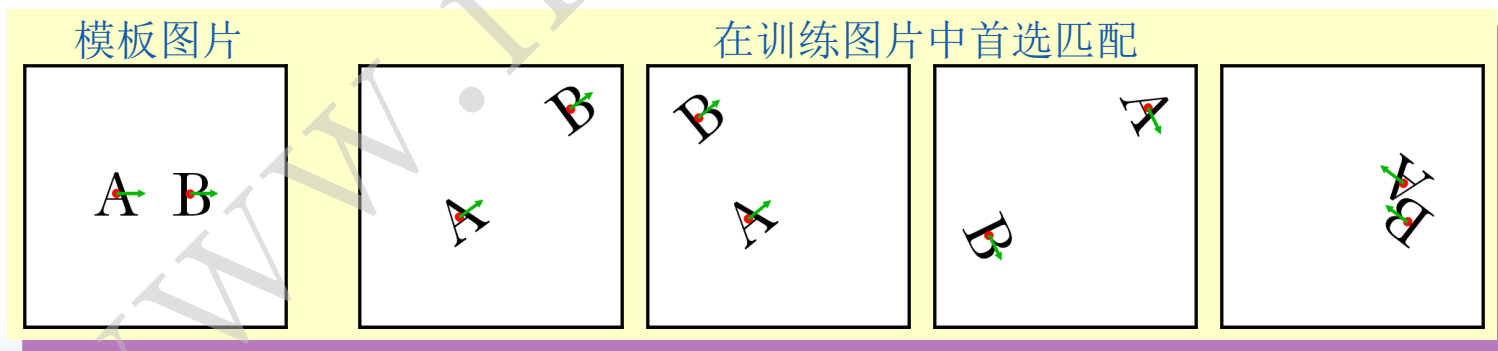


➤ 参数AmbiguityCriterion 提供了四种方法来解决模糊匹配问题

◆ 'distance'



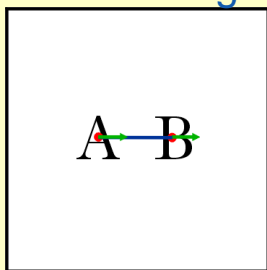
◆ 'orientation'



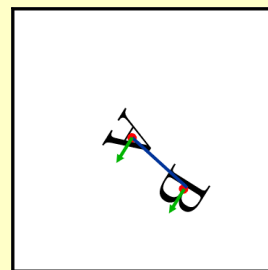
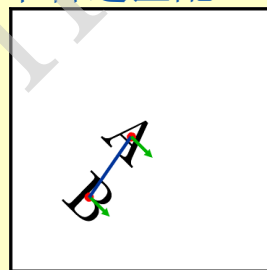
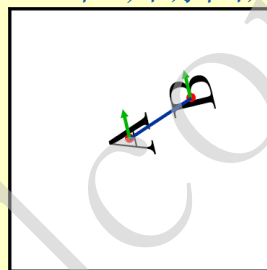
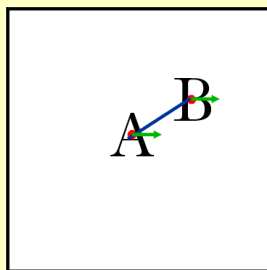
➤ 参数AmbiguityCriterion 提供了四种方法来解决模糊匹配问题

◆ 'distance_orientation'

Model image

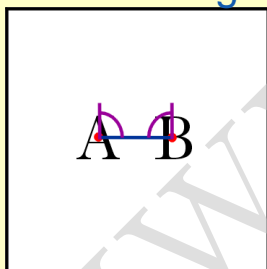


在训练图片中首选匹配

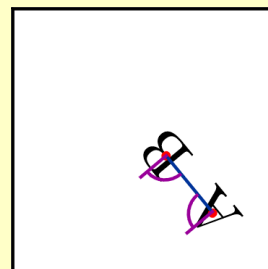
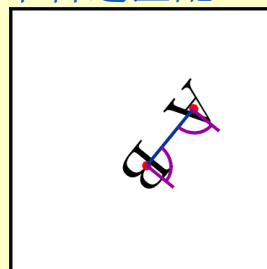
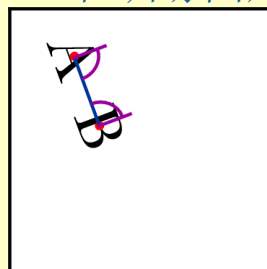
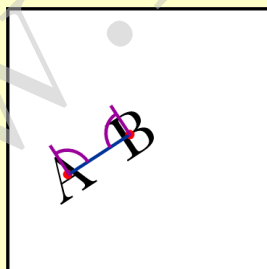


◆ 'rigidity' (大多数情况下用此参数)

Model image



在训练图片中首选匹配



- 通过设置参数MaxContourOverlap来减少错误的匹配
- 交叠:两个轮廓区域交叠的比例

Model image



MaxContourOverlap = 1

MinScore = 0.4

MaxContourOverlap = 0.2
(default)

Training image
(solved ambiguities)



```
➤ create_trained_component_model(  
    ComponentTrainingID,  
    AngleStart, AngleExtent,  
    MinContrastComp, MinScoreComp, NumLevelsComp,  
    AngleStepComp,  
    OptimizationComp, MetricComp, PregenerationComp,  
    ComponentModelID,  
    RootRanking  
)
```



- 图像中找到模板
- 组件模板必须提前创建完成
 - ◆ `create_component_model` or `create_trained_component_model`
- 参数
 - ◆ **ComponentModelID**: Handle of the component model
 - ◆ **RootComponent**: Index of the root component that should be used
 - ◆ **AngleStartRoot**: Smallest rotation of the root component
 - ◆ **AngleExtentRoot**: Extent of the rotation of the root component
 - ◆ **MinScore**: Minimum score of the instances of the component model to be found
 - ◆ **NumMatches**: Number of instances of the component model to be found
 - ◆ **MaxOverlap**: Maximum overlap of component model instances
 - ◆ **IfRootNotFound**: Behavior if the root component is missing
 - ◆ **IfComponentNotFound**: Behavior if a component is missing



➤ 参数

- ◆ **PosePrediction**: Pose prediction of components that are not found
- ◆^T **MinScoreComp, SubPixelComp, NumLevelsComp, GreedinessComp**: Shape-model-specific (see **find_shape_model**)
- ◆ **ModelStart**: Start index of each component model instance in the tuples describing the component matches
- ◆ **ModelEnd**: End index of each component model instance in the tuples describing the component matches
- ◆ **Score**: Score of the found instances of the component model
- ◆ **RowComp**: Row coordinate of the found component matches
- ◆ **ColumnComp**: Column coordinate of the found component matches
- ◆ **AngleComp**: Rotation angle of the found component matches
- ◆ **ScoreComp**: Score of the found component matches
- ◆ **ModelComp**: Index of the found components

- 首先需要找到根组件，然后寻找其它组件
- 有些情况根组件丢失

Model image



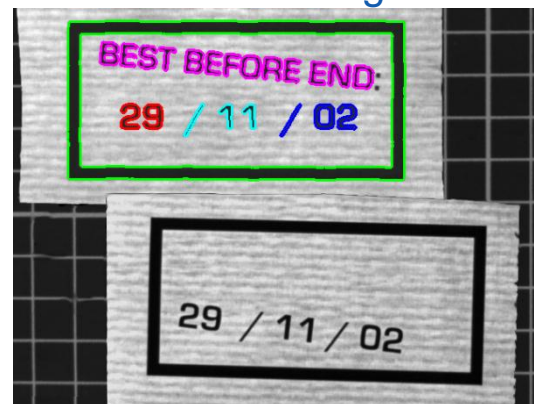
5 model components



Root component

Search tree

Search image

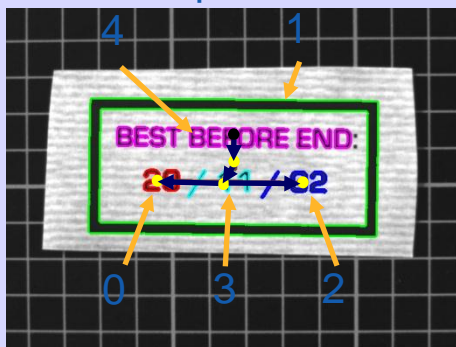


1 instance not found

- 通过设置参数IfRootNotFound解决根组件丢失的情况，可设参数
 - ◆ 'stop_search' (default)
 - ◆ 'select_new_root'
- 选取 'select_new_root' 情况，重复四个步骤
 1. 搜寻根组件
 2. 找到根组件的情况下，继续寻找其它的相关组件
 3. 找不到根组件的情况下选取下一个组件做为根组件
 4. 回到步骤 1

- 使用 $\text{RootRanking} = [4, 1, 3, 0, 2]$

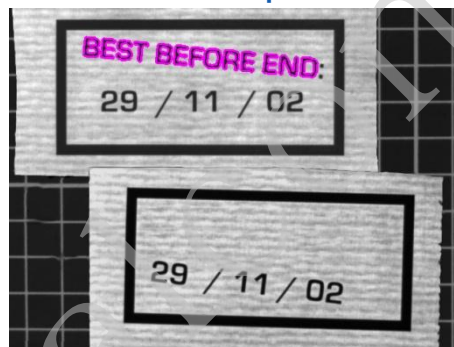
Search tree of component 4



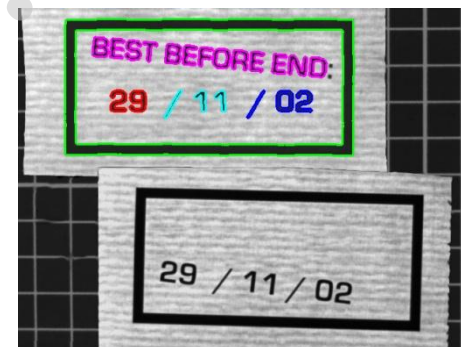
Search tree of component 1



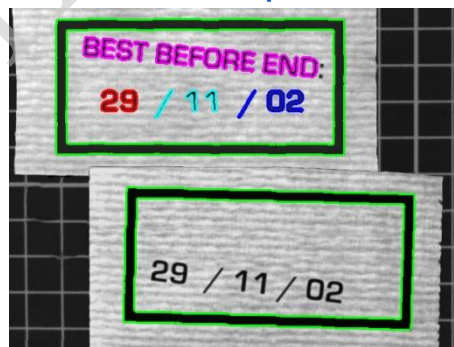
Step 1: Search root component 4



Step 2: Start relative search



Step 3: Search root component 1



Step 4: Start relative search

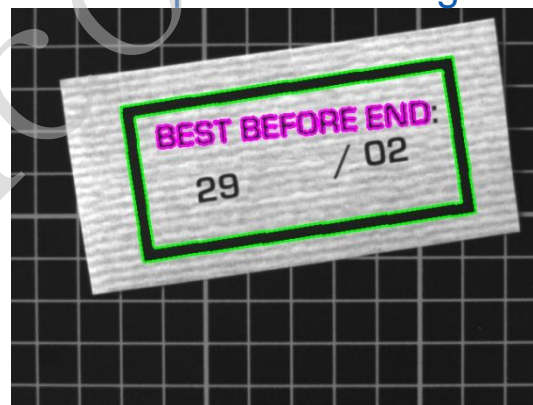


- 丢失中间组件时如何找到其余组件

Model components
and search tree



Search image with one
component missing



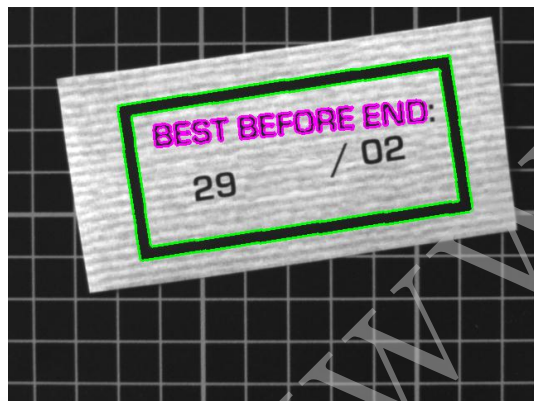
- The relative search for "29" and "/ 02" could not be started because the pose of "/ 11" is not known

- 通过设置参数IfComponentNotFound来动态适应搜索顺序
- 三个可选参数
 - ◆ 'prune_branch' (default)
 - ▶ No adaptation of the search tree is performed
 - ▶ Such components are not searched at all
 - ◆ 'search_from_upper'
 - ▶ Such components are searched relative to the pose of the predecessor of the (missing) predecessor in the search tree
 - ◆ 'search_from_best'
 - ▶ Such components are searched relative to the pose of the already found component from which the relative search is fastest

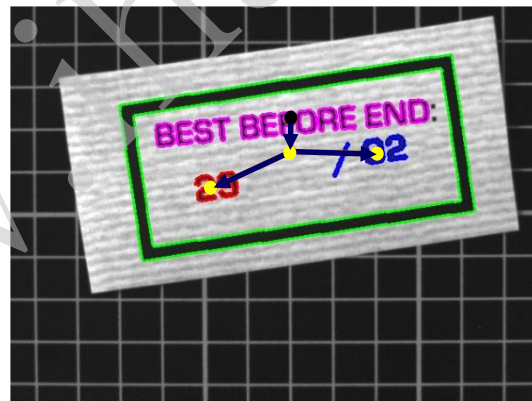
初始的搜索顺序



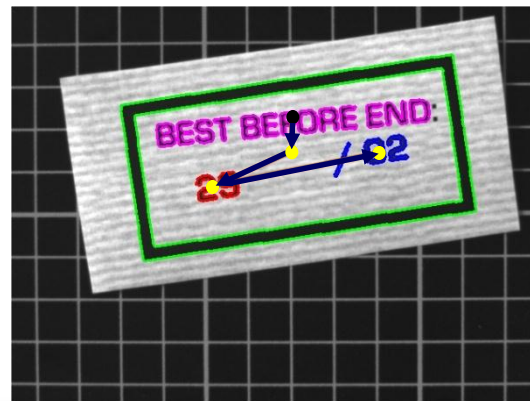
'prune_branch'



'search_from_upper'



'search_from_best'





IMAVISION

基于灰度的匹配

- 模板与图像中最原始的灰度值进行匹配。
- 相似计算
 - ◆ 模板与图像之间差值的绝对值，受光照变化明显

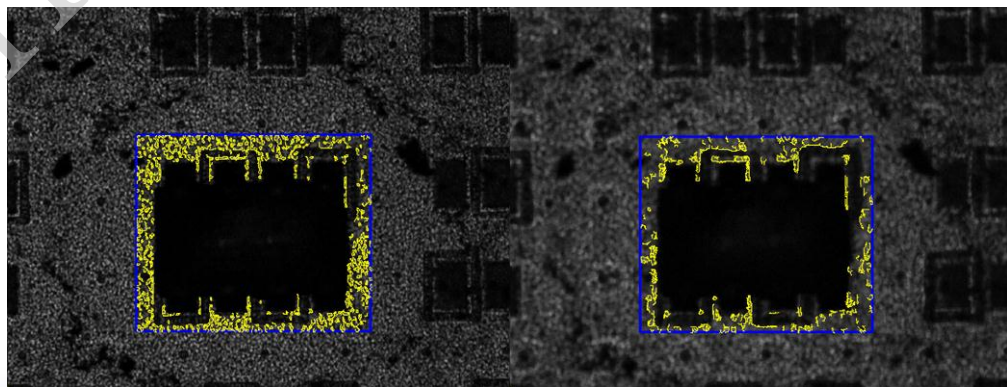
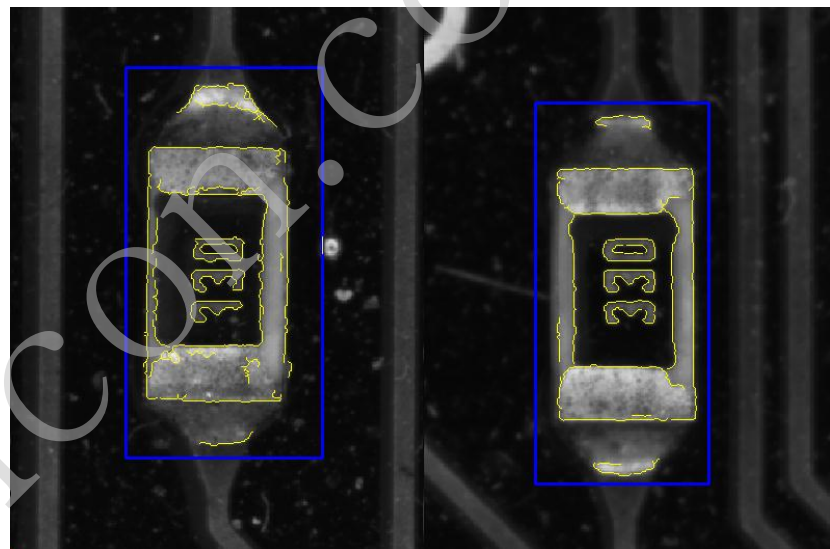
$$a(x, y) = \frac{1}{n} \sum_{(u,v) \in R} |t(u, v) - f(x+u, y+v)| \quad n = |R|$$

- ◆ 归一化互相关系数 (NCC)，受光照变化不明显

$$c(x, y) = \frac{1}{n} \sum_{(u,v) \in R} \frac{t(u, v) - m_t}{\sqrt{s_t^2}} \cdot \frac{f(x+u, y+v) - m_f(x, y)}{\sqrt{s_f^2(x, y)}}$$

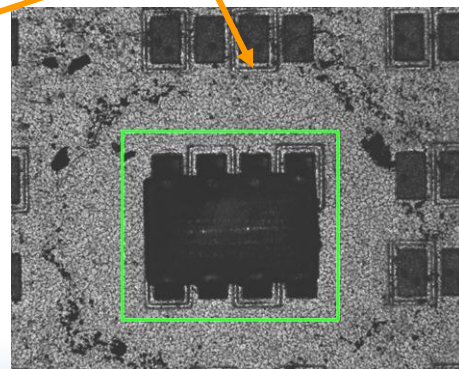
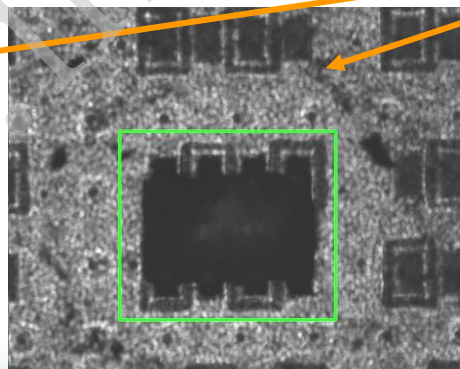
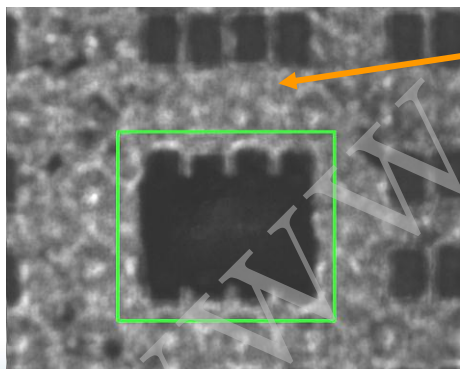
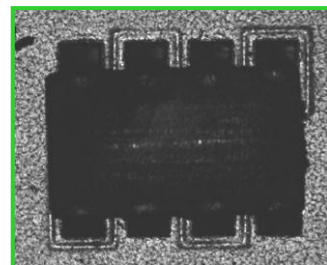
➤ 对于如下情况，使用形状匹配比较困难，而NCC可以解决

- ◆ 物体有轻微变形
- ◆ 图像模糊、边缘不清的图片
- ◆ 图片有纹理

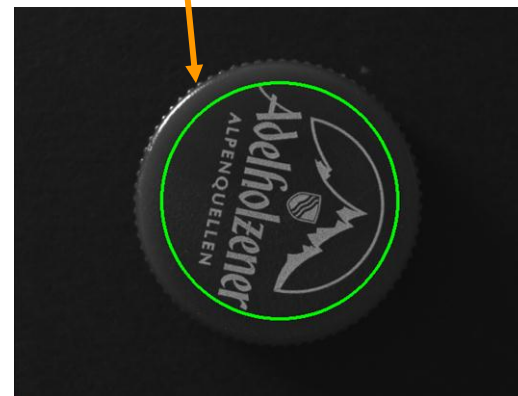


➤ 特点

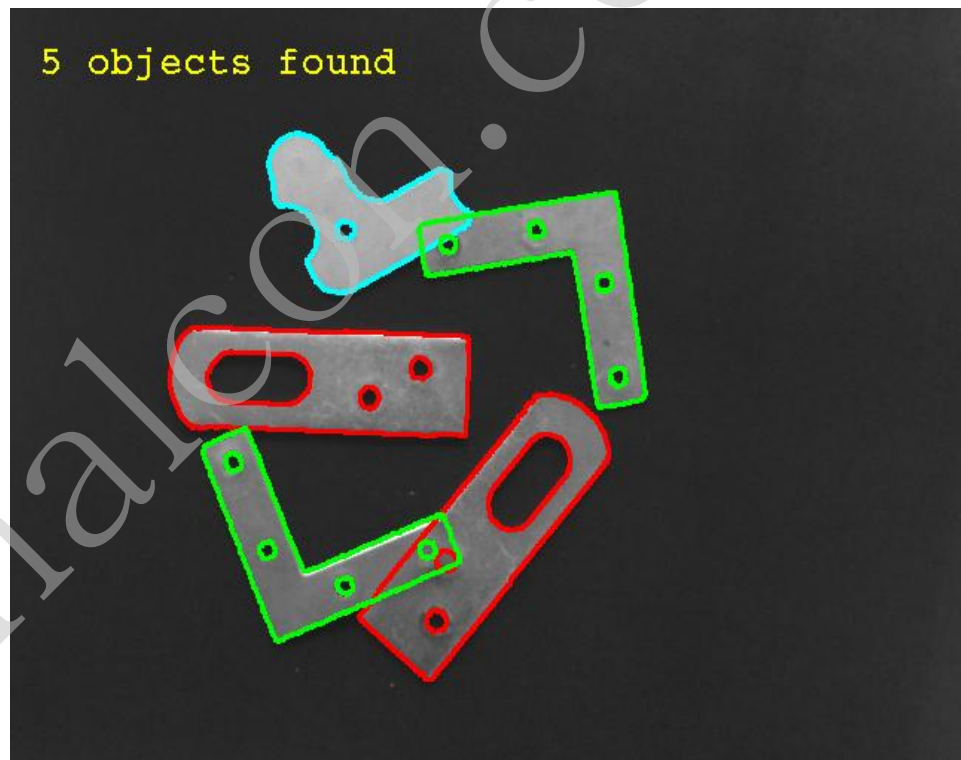
- ◆ 快速、基于灰度的匹配
- ◆ 鲁棒性
- ◆ 模糊图像
- ◆ 边缘变形图像
- ◆ 有纹理的图像



- ◆ NCC匹配支持光照变化的情况。



- 两种方法的参数类似
- NCC优点
 - ◆ 纹理
 - ◆ 对焦不清
 - ◆ 形状轻微变形
- 形状匹配优点
 - ◆ 精度高
 - ◆ 支持X/Y方向缩放
 - ◆ 支持物体遮挡
 - ◆ 支持多模板
 - ◆ 支持非线性光照变化



形状匹配的多模板匹配

➤ 创建

- ◆ `create_ncc_model`

➤ 查找

- ◆ `find_ncc_model`

➤ 读写

- ◆ `read_ncc_model`
- ◆ `write_ncc_model`

➤ 内存清除

- ◆ `clear_ncc_model`
- ◆ `clear_all_ncc_models`

➤ 其他

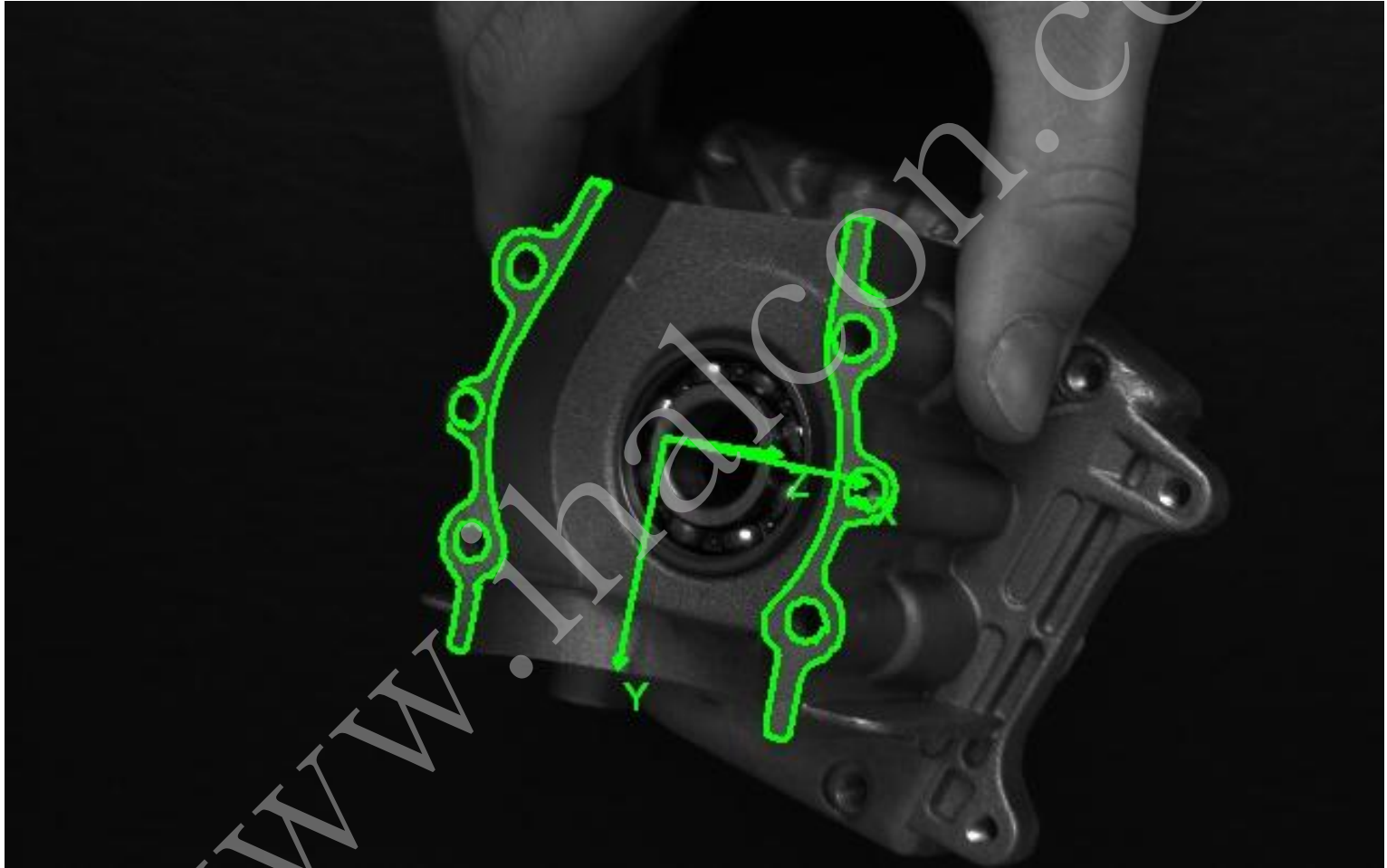
- ◆ `get_ncc_model_params`
- ◆ `get_ncc_model_origin`
- ◆ `set_ncc_model_origin`
- ◆ `determine_ncc_model_params`



IMAVISION

变形模板

www.ihdvision.com



各向异性匹配

通用参数

```
create_planar_uncalib
_deformable_model(
  ▶ Template::
  ▶ NumLevels,
  ▶ AngleStart,
  AngleExtent,
  AngleStep,
  ▶ ScaleRMin, ▶
  ScaleRMax, ▶
  ScaleRStep,
  ▶ ScaleCMin, ▶
  ScaleCMax, ▶
  ScaleCStep,
  ▶ Optimization,
  ▶ Metric
```

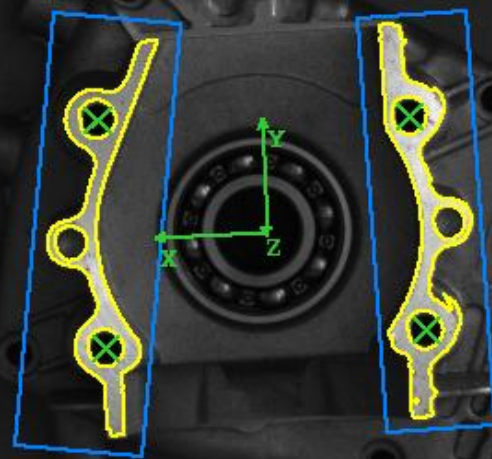
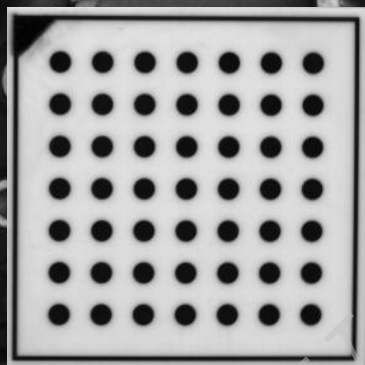

标定参数

各向异性匹配

通用参数

```
create_planar_calib_d
  eformable_model(
```

- ▶ Template::
- ▶ CamParam,
- ▶ ReferencePose,
- ▶ NumLevels,
- ▶ AngleStart,
- AngleExtent,
- AngleStep,
- ▶ ScaleRMin, ▶
- ScaleRMax, ▶
- ScaleRStep,
- ▶ ScaleCMin, ▶
- ScaleCMax, ▶
- ScaleCStep,



a) 使用标定板

b) 使用物体特征



各向异性匹配



透视映射

```
find_planar_uncalib_def  
ormable_model(  
  ▶ Image::  
  ▶ ModelID,  
  ▶ AngleStart,  
  AngleExtent,  
  AngleStep,  
  ▶ ScaleRMin, ▶  
  ScaleRMax, ▶  
  ScaleRStep,  
  ▶ ScaleCMin, ▶  
  ScaleCMax, ▶  
  ScaleCStep,  
  ▶ MinScore,  
  ▶ NumMatches
```



各向异性匹配

位姿

```
find_planar_calib_def  
ormable_model(  
▶ Image::  
▶ ModelID,  
▶ AngleStart,  
AngleExtent,  
AngleStep,  
▶ ScaleRMin, ▶  
ScaleRMax, ▶  
ScaleRStep,  
▶ ScaleCMin, ▶  
ScaleCMax, ▶  
ScaleCStep,  
▶ MinScore,  
▶ NumMatches
```





IMAVISION

谢谢